

- 01.00.00** **CRIME PREVENTION THROUGH ENVIRONMENTAL DESIGN**
- 01.01.00** **COLOR**
- Functional Area:** During this unit of instruction the student will obtain a basic understanding and overview of the use of colors in affecting people.
- 01.01.01** **Learning Objective(s):** The student will be able to list several emotions that can be evoked by using the color red.
- 01.01.02** **Learning Objective(s):** The student will be able to list several emotions that can be evoked by using the color yellow.
- 01.01.03** **Learning Objective(s):** The student will be able to list several emotions that can be evoked by using the color green.
- 01.01.04** **Learning Objective(s):** The student will be able to recognize that all colors can reflect a slightly different hue depending on the contrasting color used with it.
- 01.01.05** **Learning Objective(s):** The student will be able to recognize that all colors can reflect a slightly different hue depending on the type of lighting used with it.
- 01.02.00** **MOTION AND PICTURES:**
- Functional Area:** During this unit of instruction, the student will learn how subtleties in pictures depicting various degrees of motion can affect the behavior of persons observing the art.
- 01.02.01** **Learning Objective(s):** The student will be able to explain how using artwork and pictures that show slow movement can have the effect of getting people to move slowly as well.
- 01.02.02** **Learning Objective(s):** The student will be able to explain how using artwork and pictures that show fast movement can have the effect of getting people to move faster as well.
- 01.02.03** **Learning Objective(s):** The student will be able to explain how using pictures that depict passivity can have a calming effect on people.
- 01.02.04** **Learning Objective(s):** The student will be able to explain how using pictures that depict rapid movement can cause people to do the same.
- 01.02.05** **Learning Objective(s):** The student will be able to articulate how the use of signs, arrows and similar objects can be used to direct the movement of people.
- COMPLETE**