

TECHNIQUE 88: CONFUSION

A lecture given on
27 June 1952.

Tonight I want to talk to you about confusion.

Many lecturers and many speakers are not as honest about their talks, and give them titles. The lecture tonight about confusion is designed to leave you unconfused, not to confuse you. Therefore, you couldn't classify it as a political talk, or a talk on psychology, or a number of other things. Actually, there are several of these tonight, in addition to confusion. There is a talk about "Action on the track as a result of energy behavior" and so on. These subjects are short, and each one is applicable to Technique 88.

The first thing perhaps that we should understand thoroughly, is the difference between Technique 80 and Technique 88. It is an odd thing, but these definitions apply very very closely to clarifying the process. The process becomes clear the moment that this (the definitions) becomes clear to you. Technique 88 is processing the theta body, and anything that pertains to processing the theta body can be lumped into 88. Technique 80 is a method of application - which can be applied to: (1) MEST bodies, (2) one lifetime, (3) some segment of the Whole Track, (4) to the Whole Track.

When I say, "Segment of the Whole Track", I mean that you can take and specialize with Technique 80 on addressing the genetic line of the MEST body only. You can take Technique 80 and apply it only to the genetic line. It takes a person from you might say: from photon, helper, sloth, piltdown, to New Yorker. You can take this line, and can use Technique 80 on this line. You will find each time that you run this line, that there are motivators and overts making an overt act situation or a DED situation. You can do that - just that, or you can take somebody and process only space-opera. The 2 or 10 million years somebody spent in space - space ships, invader forces, thought people. Fascinating stuff, just fascinating - drama, lots of it. You can take that section and you can process it, but the section is one thing, and the process is Technique 80. Again, we use Motivators, Overts, Deds, and so on.

Or we can take a Thought People section. There are long stretches on the track where one has been part of a thought people. They had nothing much to do with MEST, very little to with MEST (the material universe). They sort of floated across the tops of the daisies and made pretty pictures. They had enormous codes of . . . Oh, the codes of operation - because, you see, if everybody was a perfectly free theta body, why you had to use some method of controlling them. You had no electronics with which to control them, so you would invent morals, "It is immoral to" Well, morals in that line were mostly superstition. They said: "Now, the way to do so and so, is to do so and so, and so and so," and make some big complicated process, you see. So, you will find people every once in a while who will come up and they will say: "But of course, in order to leave ones body it is necessary to lie down, count to ten, sneeze twice, turn over once . . ., it's a big process. It's something you have to be taught very carefully, and you have to observe all the rules, and if you go away from your body and you don't do so and so, why then when you get away from your body you won't be able to come back to it. " If you do come back, not all of you will get back - it's very dangerous." That is all under moral codes. That is something like, "Don't spit on streetcars."

So, here is a thought people - they are operating perfectly happy. They have this heavily moralized society - they get together, the elders, etc. and say for instance: "You will not transmit telepathically between the hours of" It's very amusing, but you will get a PC occasionally who is just convinced that this section of track is the only section of track there is, and he'll insist on processing this area. Then you will get somebody who wants to process invader sequences. That is another type of activity. Here is a thought people, and all of a

sudden they are hit by electronic people. Actually, people are people. You are the people, whether you were the thought people or you were the electronic people, you were the people.

Some of you were following along the electronics line, and you landed on this planet and it was a thought planet - all they knew what to do was just thought. Of course, you as an electronics person became very baffled, because every time you started to lay down the law, or post an order which said: "Martial law has now been declared in this area," the order burned. They get tired chasing around trying to find out, "Who killed poor old Joe last night on Guard Duty?" They get sick of this sort of thing, so finally the invader starts gunning down thought people just at random. Then he starts setting up various kinds of traps, and he does all sorts of things in order to control this area. He has a bad time doing it, but the thought people will eventually succumb.

You must understand when you are processing PCs, that Technique 80 tells you that 9 times out of 10 they will go over on to what was done to them, rather than what they did. So to hear them, you would think these poor thought people were awfully abused and down trodden, shot to pieces and electrified, pegged and categorized, jailed and trapped, and hunted down like lice - Oh Yeah! You find out what they did to the electronic people. Those are overt acts, and they make very interesting telling.

Then you will get somebody who was a thought person, these are just two categories of people, by the way. They just tell you that the electronics people happen to be an evolutionary line which is heavy gravity planets, and so they develop electronics. The thought people are on light gravity planets, so they don't develop anything electronic. Electronics and Thought just makes two classifications of people - because you'll find they battle, and you will see this fight going on right now in modern engineering. You go around to a modern engineering laboratory and you say to these people: "Now, you take the human mind . . ." They say: "You take it." They don't like it.

You will find Thought People, and you go around to them and you say: "Here is this electronic gadget that . . ." and they say: "Nooooow . . . What!" They don't want anything to do with this! This same person in some phase of his development was a Thought Person, and at some other phase was an Electronics Person. But what he has in restimulation in this life is his Thought phase, or his Electronic phase, and so he will react reversely to Thought or Electronics. It's just as the Roman Empire set up the Blues and the Greens as the circus teams that fought with each other; so has randomness appeared in the past as Thought and Electronics.

So, you will find this young Thought Person has been grabbed off as an interpreter and he is riding around with the invaders. Actually, his race was kind of killed off, that is to say, they were given bodies and various things. So the invaders were riding around, invading planets and so forth, and here is this puckish (mischievous) Thought Person who has been drafted as an auxiliary. Maybe he's a young fellow, and boy has he been abused by these Electronic People. He is practically a slave, to hear him tell it. Then you will find out that his favorite method of amusement was sitting at the mess table in the wardroom and making the Captains teeth fall out. He would sit there, you see, and every time the Executive Officer would start to spoon up soup, the soup would fly up and hit him in the face, and this Thought Person would be sitting there very innocently.

You can see how some race possessed of unlimited weapons, could consider itself very tolerant and very benign - up to a certain limit. After it had just so much "Soup in its face" it would start to use its almost unlimited weapons, and start gunning down the Thought People. Of course, it's very easy to gun down Thought People. You set up traps of various sorts, and gradually you would pick them all up and give them bodies and start them building walls or something. So, you can process that section or phase of the track, but don't forget when you are processing some phase of the track, process it with Technique 80. Technique 80 doesn't change. Technique 80 - you could probably process the Main Body of Theta with it. Anything that is to be processed - use Technique 80.

Now, way back along the line, you will find various strange and terrible things happening to people - just don't overlook the fact that they did strange and terrible things.

Now, here is the first point of confusion in these Techniques, it's "Who is they?" Now, you've got it straight that Technique 88 applies to processing the Theta Body, not to processing a MEST body. It's a very specialized technique and it processes the Theta Body. A Theta Body is located in a certain way geographically with relationship to MEST bodies, and it is capable of many other things than MEST bodies are capable of, and it needs a very very special method of processing, because it is a special entity, and article. You will learn more and more about it the more you process it, because it is there and accessible. It is easy to process, and this material is there to be learned. Well, that is Technique 88, the processing of this Theta Body, this aura, this shell, whatever you want to call it - that goes around MEST bodies. So, that is Technique 88, and that is highly specialized.

Now, to get back on the track, "Who was THEY?" That's a big point of confusion. Who was they? YOU! I want to answer this several times. The villain in the piece was YOU - the hero in the piece was YOU. The people who were on neither side, that was YOU too. In other words, you want to know - who did it to you. Well, you did. Don't try to find any goats.

You start a PC into any part of this line, and he's looking and looking for a goat. He keeps on looking for a goat, and he keeps talking about "they". He keeps talking and looking further for this goat who did these terrible things to him, and all of a sudden as he is lying there on the couch he says: "Baa Baa." (laughter) That's very important, because he finds out he was the goat.

Then you get this poor little girl who has done nothing. She was trapped, she was caught, she was ruined, and they did it, they did terrible things to her, they hypnotized her, and sent her from one track to the other track. At some time or other they wanted to fix up a political area or something, so they sent her in there to seduce the prince or something. Oh, all these awful things have happened to her, until you find her doing something, like sending the prince over to seduce somebody in another area. Or, all of a sudden you find out that this poor-defenseless little girl was sending forth the guard regiment to carve up her guests at the banquet. The guests would all be seated there at the banquet, and all of a sudden as she snapped her finger or something of the sort, everybody's head came off. It was sport.

So don't get upset about this "they" proposition. Nobody did it to you, but you. There is no race, no peculiar, strange or fantastic race which is different. There are five invader forces active and one aborning. That is to say, there are six invader forces in total, but the one "aborning" is not active at all. It is really in its infancy. It will probably be several million years before you even see this one begin to lift its head very far. Counting from the first time most of you hit the track, counting from then (about 60 trillion years ago in the MEST universe) some of you hit the track 60 trillion years ago MEST universe, and some of you didn't get into the MEST universe until about 3 trillion years ago - that is invader force one and invader force two. All I'm telling you here when I'm telling you any of these things, is E-meter data, confirmed from PC to PC, invariable from PC to PC, one after the other. They read on the E-meter. The incidents are there, and the incidents get processed and people get better. That is what I am telling you about- I'm not telling you romance As a matter of fact, if I were to romance this thing I could make it much, much, much the same as it is. (laughter)

Therefore, you have Invader Force One - they are really old timers, and they have been on the track an awfully long time. The reason you say Invader Force at all, is because at some time along the line (fairly early in its youth) it took off to conquer the whole MEST universe, gobble glop- You succeeded of course, until Invader Force Two came along and you got rickety- By that time you had probably evolved into this and that, or changed into Thought People, or taken up religion, or gone into monasteries, or something of the sort, because of overt acts. You became a Thought Person and all of a sudden out of nowhere, and without any provocation from you of course, Invader Force Two suddenly showed up. They gunned

you down, manhandled you, kicked you over, put you into bodies, made slaves out of you who had been emperors and kings. Now, we don't see anything of Invader Force 3, here on Earth. That is because they are holding the fort pretty well here and there. They have never been shot down here (to earth) that I know of. I just haven't found any Three's. As far as Invader Force Four is concerned; it is really holding the fort someplace or other.

Mind you, these people come in, (one way or another) into planets, and they just take over, that's all. It would not be very surprising for people to suddenly land here on earth and take it over, Bang! And don't think people (earth people) don't know this. Do you know that Orson Wells put an "Invasion From Mars" broadcast on, and people panicked and practically died in their tracks in all directions. What panic! Why did they panic that way? Well, it had happened so often, and it certainly was restimulative. They put this same broadcast on down in South America and I think they tore apart a ten million dollar radio broadcasting building - tore it to ribbons and killed I believe, 17 people. The riot was so fantastic, people were so frightened, they went tearing around and tore everything up. On what? Just the Spanish translation of Orson Wells, "Invasion From Mars." As a matter of fact, this is ordinary. It doesn't happen very frequently, but every few million years some planet will get taken over in this fashion by an invader force. Usually it has been fairly spectacular. The fellows land, they've got on fishbowl type helmets, and they have equipment of various types. Mind you, Theta bodies don't care what kind of MEST bodies they are picking up, supporting, and carrying around. So you could expect almost anything in terms of physical form, which matched up a particular purpose of this group.

So they would land, and all of a sudden here would be the aborigines (that is, some decayed race that had sort of forgotten what the score was) or somebody who with some relief, had gotten off to the edge of the line, and so you got a sudden enturbulence. An invader force lands, and they say: "Hey you", and possibly one of you says: "Yes?" You are kind of scared. You see that big shiny thing out there and it's a little bit restimulative - you wonder what it is an where it's from. These beings don't look like any beings you have ever seen before (for the past few lives you have handily forgotten your earlier past) they maybe look like Arslucans to you or something of the sort, and you say, "Yes, sir." They say: "How far is it to the next town bud?" or something like that.

This would be just like if a flock of troops should come in here, Russian troops or something of the sort. At first there is no real thought of fighting them. Also, they usually have some gimmick like Fac. One. Now, if they are an experienced invader force, they've got it all rigged. They've got it all rigged and it will run off by rote. They will pick up these people one after the other, and they will say: "Well, you've got to come over here and register." Of course, the fellow walks over and registers The light flashes, the guys past life and everything about him goes out, - and he remembers no more. Sometimes this fellow will turn around and walk back to his own group and say: "Nothing happened", and the next guy walks up to register "SNAP" and he will walk back to his group and say: "Nothing happened." Or they will come in and they will sell all the aristocracy in the area the idea that, "This is the way you can really control these people. We are going to put weapons of control in your hands. Now, just step right up, and sign here." SNAP. They get the aristocracy under complete control, and control the people from there. In other words, control has been the main thing. How do you control territory? The way to control territory is to control people.

Then you as a Thought Person (suddenly made into a slave) would cruise along for a while, and one day you would be sitting in this society and somebody would get this wonderful idea: that this is the way you ought to put electrons together so they would go BOOM. Or so they would fly out the tail end of a jet, or so they form up antigravity, or repulsers, or something. Somebody gets a big idea about electronics and there you go - and you were out and way into space - and zingity bang over to the next planet, and you gun them down and you set up the same sort of situation out of desperation.

The second you start to run into a Thought People that don't have MEST bodies you say: "This is very unhandy," and you make sure that they have MEST bodies right away. So, you

have been in and out of bodies, you've been this, you've been that, you've been sheep and goats, spacemen, space officers, governors, kings, princes, ditch diggers, slaves, glaziers, carpenters, brick layers, amusement park barkers, operators. You have turned planets into parks and parks into cinders. You, at one time or another on the track have had weapons in your hands of sufficient magnitude that you only had to say, "Boom" and the whole planet blows, and sometimes you didn't care whether you used it or not. Interesting, you talk about drama! Well, don't be amazed at anything your PC comes up with, because as you take that individual track map and plot it up for a PC (get those time bops, and plot those incidents in) you will find out that there were various peoples as a part of invader force one and invader force two - which you represent.

Now, there are various peoples, and these incidents occurred more or less at the same time. For instance, Fac-One is in the vicinity of one million years. Fac-One is called Fac-One because it was discovered One, and then because it is a good one for an auditor to start in auditing if he is going to audit MEST bodies. There is nothing to it. It's a misnomer, It really should be called Fac. One Million, because that is about its date. You will find that (incident after incident) PCs, whether they are in communication with each other or not, you can put them on an E-meter and each one gets the same similar incidents in the same time areas. They go through the same cycles, very fascinating. So don't get confused, and don't let your PC get confused about what he's been. Don't let him get confused about "They". "They" is him.

Don't think there was a big, monstrous, horrible race waiting and ready to pounce at any moment. Many people, after they have gotten a certain distance through the MEST universe, had gunned down so many people, had set traps for so many people, had ruined and laid waste enough areas, that they began to think there was somebody around who was not quite healthy for the community. So, with this conviction they began to suspect there was some kind of a residual race that was fighting them. So they set this up in sort of a paranoia, this "They." Now, you will get PCs who will tell you rather hauntedly, "I wonder if "They" are still around?" "They" are! Sitting right there holding the electrodes. They will get the idea, "There was a THEY, there must have been a THEY." Well, there is always a THEY, there is the individual, and there is everybody else. He lumps everybody else into a "THEY" and he is an "I" So, you have this "I" versus "THEY" categorizing as a sloppy method of going about it.

I'm telling you this because you are going to find PCs frantically worried about there still being such things as monitors, and the basic electronic people that inhabited or invented this MEST universe. They say, "Gee, I don't dare tell you this, because I wonder if you were one of them. They might still be around, they might be drifting by your left ear or something of the sort." You can quiet them down by saying, "All right, you were THEY, let's not worry about that." They have good reason to be worried about this. Ask them this question once in a while just to reassure them, "What - would you think about you if you could suddenly become invisible, detach yourself, and bust up anything you wanted to at will? Supposing you were suddenly able to move out and hit anybody you wanted to - BAP - just out of nowhere this person gets slapped? Supposing you were able to do that, would you be rather careful about you? Would you be spooked about you, if you were somebody else?" The guy has a tendency to say: "Yeah, I'd be afraid of me all right." And then you say: "There is THEY.

Actually, we all ought to get together and arrange some sort of Code of Behavior on this whole thing, like: "Don't sleep between ten and one on Sundays, make sure that any MEST body that you grab isn't wearing this particular design pin, anybody tattooed with 3 small circles and a triangle around it is already owned by the corporation, no sexual hanky-panky with any of the girls in lower Hoboken, this is the territory of . . . " You could actually get these things arranged. Somebody was just asking me, "Where is the next conference going to be held?" Well, if you remember your Arabian Nights, they knew all about this. They talked about the Genies and when the Genie was getting ready to leave, he always said he was going

to fly away to Mount Calf. So, "Where is the next conference going to be held?" I told him jokingly, "Mount Calf."

Seriously, you are looking down the barrel at a very interesting future. Unfortunately, practically none of you have any high reality on this yet, so you are perfectly willing to sit there and listen to me tell you about it. Fortunately, your reality isn't high on it all, at the moment. But you get some Technique 88 processing on this line, and this body, and you will say: "It's a very funny thing, the book first came out and I thought Hubbard was crazy, but I found out after running prenats out of 862 Pcs that they exist." Then you go up the line and you say, "Well, Hubbard is crazy again." Then some people beg off and they say, "Well, Hubbard makes a postulate and that makes it true." I wish to thank the people that set that rumor going. That really sets one up as cause, but it doesn't happen to be true. So, on all this new stuff, of course Hubbard is crazy again.

Fortunately this thing will unsettle itself, and settle itself out again, because some of you are going to get very ambitious and ride over your initial points of confusion and get swamped up in a hurry, and some of you will be too late. You see, some of you will say: "I'll wait for somebody else to try these techniques, I'm going on and keep processing one life, and so forth." As the days and the months go by, somebody is always coming up the tone scale. Your PCs are just easing up so fast, and then all of a sudden you find out that the social order has changed or something or other has happened. This happened and that happened, and somebody is off to the races. Well, you will have to get in there in a hurry and really dig, so don't be late on this material.

There are 2 kinds of Theta Clear, you see, Theta Clear would mean clear of a MEST body, or cleared of the necessity to have a MEST body. That would be your basic definition of a Theta Clear - clear of a need to have a body.

Your next level is a Cleared Theta Clear - whereby all of a persons engrams have been turned into conceptual experience, he is clear all the way along the track, he can really deliver the horse-power and the whip-crack without much trouble. Two different beings.

Now, in that it is confusing to some degree (speaking of confusion) to process ones Theta Body while a MEST body is still injected into it. In that this is a little bit puzzling, probably the first level of concentration should not be on a full clear of the track. The concentration should be on clearing up those things which make it necessary to have a MEST body. Then of course, you can go on and process without having a MEST body inside of you and interfering with you.

Now, don't think you have to have a MEST body in order to run engrams, you don't. Your MEST body kind of gets in your road. This is the next point of confusion that I would like to cover with you. Which is the body? What body are you trying to process? Well, there are lots of somatics that you have run into on the track that just didn't reduce worth a nickel. Where were they, what were they, etc.? The basic confusion of homo sapiens is, "Who am I?" Everywhere you go you can ask this one question, "Who are you?" and the fellow will give his name, until he realizes that you are serious. Then he will start puzzling over it, and then he will start telling you, "Well, I don't like such people, because they wont let me be myself." And you say: "Who are you, and what do you mean by, YOURSELF? Do you mean your flesh and blood?" "That is very peculiar" you say, "because if you lost an arm, you can go down to any Veterans Hospital and find fellows who have lost limbs and so forth, and they don't consider themselves any less them because they lost a limb. So, their identity didn't seem to be too dependant upon the flesh. So what is this? Who are you? What can you do, and what can you not do?"

Now if you have a basic confusion on identity; of course it is an identification, and it is very basic, and so it would be very aberrative. What is the Number One identification then, for this race? It is: "Who am I," but there is a very specific "Who am I" about it. The reason that you could never really admit that your MEST body was you, is because - it isn't, and

therefore you get confused. You say: "Who am I" and you look in the mirror and it doesn't seem quite right to you. It isn't right. You are your Theta Body, but as long as you have these things held so tightly, one to the other - you consider that you are somehow inside a MEST body, and that you are the MEST body.

Now, that is a basic confusion. You add to this confusion by identifying everybody you see by their MEST body, and so you compound the felony. You keep saying to people: "That is Jones, he has green hair. That is Smith, he always wears a plaid suit, etc. etc." In other words, you identify the individuality by the MEST body.

You can process this on any PC and start to get yawns off of him, because he knows basically that it isn't true. Then, he is identified as a name applied to his MEST body. Now, his identification of people by looking for their looks and appearances as a MEST body, and his identification as a being as a MEST body with a finite name in this lifetime and so forth, is also a confusion line. In addition to this, you have a whole society that is propitiating the MEST bodies they have hurt, harmed, seized, mauled, mangled, and shot to pieces - by doing nothing practically but taking care of a MEST body. Work it, feed it, work it, feed it, make it sleep, dress it, clothe it, just like the care that a mother does. Actually, if you want to know what mother care is, just start running this stuff on yourself. You'll find out how you hover over, take care of, and protect this MEST body, and you know that a little child which is carefully protected by mama is seldom very healthy. And so it is - if you cannot abandon yourself just to use this MEST body, you don't find the MEST body very healthy. You are too busy hovering over it, taking care of it, patting it into line, making sure it has its rubbers on, making sure it doesn't go out in the cold, and making sure it doesn't get hungry, etc. etc. You also have every advertisement you see practically telling you - "Take care of the MEST body." Now, the only liability you have is the food, clothing and shelter of the MEST body, and police liability. It can work, but it can be identified by police. Therefore, your activities are limited to this degree. Also, your activities are limited because it is a carbon oxygen engine which has a tendency to run out of fuel every so many hours. And you have an economic system that you set up to make it necessary for you to earn so many dollars in order to acquire so many calories of food to feed the MEST body to keep it going so that it can work, so that it can earn so many dollars so that it can get so much food to keep the MEST body going so it

Then they set it up so that you can't short cut it. You are not supposed to walk into any bank and pull out a gun and shoot down a couple of guards and get a million bucks. It's passé. They used to do this here in the West, but they don't do it now - not as frequently- You aren't supposed to do that, and the best guarantee that you won't do it is the fact that your MEST body has the distinguishing characteristics of finger prints. It is so high, it's so wide, it has certain coloration's, and it can be put in the clink, and you don't know how to pull yourself off of it and leave. So therefore, police control becomes possible where a MEST body is. Economic control becomes possible only where MEST bodies are something for you to think about.

All of these things form together to make a process all by itself. if I didn't tell you anything about Theta bodies, but I just designed this process to process out of you (one way or another) MEST body care: People insisting you take care of your MEST body, and you insisting they take care of their MEST body - people identifying you as your MEST body and you identifying people as their MEST body - it would look very mysterious to people, because they would come up the tone scale faster on that than they would on any other straight wire. Identification, identification - just process out that, up along the line. You could take a PC who didn't know anything about MEST bodies or Theta bodies and give this designed therapy to him, and he would get well. That is very peculiar, because it is sitting on a hidden truth, but it wouldn't matter that the truth was hidden, he would get well. That's the test of any one of these things.

You want to try this straight wire, "When is the last time you identified somebody by seeing what they looked like?" The fellow says: "Why all the time of course." You say: "OK, go

back to the first time it struck you as odd that you would do that.” He says: “It never did, Oh! Wait a minute, I remember thinking about it when I was five.” Now, this makes a process, but if you have been addicted to, pushed into, held in, mauled in, and convinced that you must have a MEST body (for generations and generations) you of course consider yourself your MEST body. If somebody says you are something else and you try to locate that something else; you are going to have a hard time doing so. You will say, “Huh?” and if you didn’t have some of the behavior of a Theta body, and if you didn’t possess the whole track, the probability is that you would never (most of you) never locate your Theta body. You would just go on arguing. It takes incidents in the past to show them up. Now, the sequence of how you come into possession of a MEST body, and why you took over a MEST body, resolves your having a MEST body, and suddenly brings you out into your own identity. Did you ever see anybody that was actually insane on the subject of taking care of something? Let’s say that somebody has a keepsake, and every time you try to touch this keepsake, or do anything to this keepsake, or remove this keepsake in any way - they would practically spin. They would spend all their time taking care of this.

How about a mother? Have you ever seen a mother obsessed with the care of a child? The child grows, it gets to be a man, and mother is still taking care of it. Obsession - Obsession. No freedom of action for this person at all. She keeps taking care of that child until she goes to her grave. She is obsessed with the idea of it. She lives in the child - she lives for the child - the child’s goals and ambitions (which are hers, implanted into the child usually) when they are obtained, they are obtained for her. This is her life, she has sublimated her own existence into the existence of the child. Have you ever seen this?

All right, you have the same situation with regards to you and a MEST body, only its intensity is about 50 to 100 times greater. It’s way up there in intensity. The first intimacies, the initial shocks, whereby you started mopping up, combing up, kicking in the teeth, and throwing away MEST bodies - started to mount up on you and mount up on you and finally you started to protect them. You got this same cycle of overt act, sympathy, and then protection. You can see this operate (it’s covered in Advanced Procedures and Axioms) you can see this operating all through human behavior.

We will have to take up love, in connection with that. But this cycle which I will go over tonight - this cycle takes place and finds you sacrificing everything for this MEST body. Why do your past lives disappear? The grief is too great on the loss of this intimate thing. We got into a psychotic line on this. That is actually what it is, it’s a psychosis. The way people safeguard each other and so forth - the way they safeguard and take care of themselves - their complete inability to go into any kind of an abandoned action, a clear swinging action - should demonstrate to you this.

You will suddenly find an actual other dynamic relationship, the first dynamic is NOT to the MEST body. Dynamic one is the Theta body to the Theta body. The Theta bodies’ concern with the Theta body is dynamic one. Apparently, dynamic one is the Theta bodies’ concern for the MEST body. When you say about somebody, “H is all on the first dynamic, he is number one, he is taking care of himself, and he is getting things.” He is actually getting things for this MEST body. He is doing things for this MEST body to get ahead - this, that, and so on. It’s his own MEST body alright, but he is actually doing something for another object than himself, and he can get pretty psycho. He can get very protective on this line, oh! he can really go a long distance from there. You think this is the first dynamic - No! It’s not! The first dynamic is not that, you are looking actually at a group action.

Have you ever seen a family where somebody would fight at the drop of a hat if somebody insulted his sister, brother, or something like that? You are getting that kind of a protective relationship of the Theta body (the individual) towards this thing called the MEST body- Now, somebody comes along and he challenges this. He says: “Hey look here, this isn’t you.” The other guy says: “Oh yes it is,” and you know, you have to process 3 or 4 incidents before he gets over it, and all of a sudden he says: “What!” and there it is, plain as could be. However, in order to get there, he will go through a period of confusion. The main confusion

is that every time he tries to run out the somatic on some old MEST body he has, he's got a MEST body sitting right there, inside the field where he is trying to run the somatic. This is kind of rough, and so he begins to think that he is running the somatics out of the MEST body.

When he is running whole track, he thinks he is running his own track, until he is shown how, and why, and what's happening with regard to it. You can get him over that area of confusion by demonstrating to him, tactile exterior to his body, tactile stronger and plainer than he has ever experienced in running on the track in his MEST body. You show him that a foot or two from him and he'll say, "Something is happening." Then you get him when he has done a Blanket (which is the term for throwing yourself over a MEST body) where he is blanketing a couple or something like that - he obviously has two MEST bodies there. He knows this, he senses it, and all of a sudden he has his shape and general characteristics. Then you have to resolve his emotional attachment for MEST bodies, the emotional attachment for the earliest MEST bodies on the line, and after that he begins to loosen up and free up. You don't care whether this fellow walks off (and this is not a goal of processing) and leaves this MEST body or not. Nobody is trying to take anybody's MEST body away from him, but you would like to put him into a situation where he can take care of this MEST body, where he would at least be free to leave it - or at least you want to be free to leave yours yourself. You can leave it or stay with it, keep it or not keep it. In other words, that is returning ones self-determinism, and then you could go through life very happily.

By the way, a Theta body has great potentialities in reshaping a MEST body, but as long as it is aberratively unaware of the fact that it is holding a MEST body, it will pull that MEST body all out of shape using past facsimiles on it. It will just haul it out of shape. It will make it grow in the wrong direction, and the wrong size, and the wrong shape, and malform its bones, do everything to it that you could think of: warp it, twist it, (all unwittingly) because it is taking such good care of it. It's holding on, and the more things that happen to it, the harder the Theta body will hold on to it, and finally the fellow is in horrible condition - he gets normal. Now he is no longer free to shape himself or grow.

Now, suppose you get him unconfused on this subject, and bring him up the line to a point where he knows where the old facsimiles are, and what these new facsimiles are - he can remold, and don't think that flesh won't remold. It will remold rather rapidly. You get them over the first initial humps on the line and a fellow can pretty well straighten up or change a lot of his physiology. He can do this, he can straighten himself up remarkably, considerably. There is where you get the elasticity of the body. One fellow gets into an accident and his body falls to pieces, he never gets over it. Another fellow gets into an accident and gets all torn up, but he all of a sudden heals up - Boom - and he seems to be as good as new. Terrific variability's! It is the capability and awareness of the Theta body in taking care of MEST bodies, and that's what you process.

As I talk to you about this you go all the way back along the line, and you hit a lot of invalidation's. As your PC hits these invalidation areas (these heavy force areas which crush him in, smash him down, and so on) he gets, "Can't believe it," and you restimulate the unreality in your PC. You understand that by bringing yourself up the tone scale, by clearing up any confusion YOU have about your own case, about what you are doing, that you can take Technique 80 and process any phase or facet of some other individual. You don't have to make a Theta Clear out of him, but you can make him well. When you get yourself way up along the line, do you realize that nobody could restimulate you? Nobody could confuse you very much. Somebody threatens he is going to do so and so to you. So what? So what if he did, what would he hit? He would hit the MEST body, and that is about all he could hit. If you were perfectly capable of putting a MEST body back into condition in a heck of a hurry, you could cure yourself up of things you never dreamed of curing yourself of before. So, all I am asking you to do as individuals, is not process PCs up to that level particularly; process yourself up to that level. Then you can process PCs up to any level you choose, which seems to be rather important to me. Possibly, a couple of hundred Theta Clears on the face of this earth today, could handle this world the way it has never been handled before. If they stuck to

it to straighten things out, and they stuck together, and they were fairly well agreed upon their goals - that they were going to put this planet in pretty good condition, they would probably lay it out, segment it out, and figure it out. Gee! Things would get, - uh - different. I wouldn't say they would get calm. You wonder if a group of Theta Clears would hang together, and I can very well state, they would.

In the very complex process involved here then (it doesn't look very complex to you the first moment you start running into it and it starts proving up) you will find your PC going over a bridge of confusion. What his basic confusion is however, is first: Where is he? What is he? and then eventually he will get a somatic and this somatic will be different from what and where he thinks it ought to be. Then he will have an awful time running this somatic, because he's got a MEST body in the place where the old MEST body was. After he has run this and its emotional cycle 2 or 3 times - it unconfuses, and he more or less goes across the bridge. You can expect to have anybody you try to process through that area . . . you can expect to go through it- yourself - to find your MEST body very much in the road of your old MEST body facsimiles that are inside of the Theta body. They will get in the road, and you will get all mixed up sometimes, but that is about the only mix up there is.

Once you get that thing - straightened out, you have straightened out the basic neurosis's possible in life, which is a confusion of identity. You get that straightened out, and you no longer have any confusion of identity. The second you have no con- fusion of identity, believe me, nobody can do anything to you. Except to turn some electronic guns on you, and get you re-aberrated and into some sort of situation. Or you going out and getting yourself fouled up beautifully and gorily by taking over this MEST body, and that MEST body, and this other MEST body, and getting stuck finally on one, and saying: "The dear, sweet thing, I'll take good care of it."

Then you wind up by saying: "I'm it. I'm going to devote myself wholly to it, now I've sacrificed everything for it." Simple, and silly.

The confusion then, is just these things that I have enumerated. The first is, Don't confuse these 2 processes. You can run anything with Technique 80. Technique 88 is clearing the MEST body out of the Theta body. Technique 88 is the handling of the Theta body, and it is a Theta body line of techniques. Now, if we had another method of application besides 80, which was applicable on 88, we would use it. It would not alter 88. Understand this - it wouldn't alter 88, because all 88 is, is the knowledge and know how necessary to clear a Theta body. You have to have the data - 88 is the data. Where has it been? What has it done? Now understand that there is a terrific amount of technology involved in this sort of thing. I'm not telling you this is hard to know. It isn't hard to know, but believe me, it is pretty hard to find out. I stand up here very glibly, and I tell you that the Theta body is on the outside. How long do you think it would take to find that out? How long do you think it took to develop some kind of a technique whereby you could demonstrate it to somebody so that he could get unconfused? How long do you think it took to go through the walls of confusion which I am telling you about right now, and fight through them completely blind? It took quite a while. But, I'm telling you now, right where the confusions are.

The next confusion line is the person trying to run a Theta body - he's trying to run a- Theta body holding some old MEST body (he is his Theta body) you are trying to process this old MEST body, and he is getting it confused with his own MEST body. The next thing you know, you think you are processing this body here in present time with big somatics, only that isn't where it is - it's past. You have got to get him to a point where he is differentiating between this body and the body he's had. It's long gone, he is processing its facsimiles. When you get to a state where that is very easy to do (and by the way, that isn't very hard to do) all of a sudden you feel this body kind of evaporate, and your concentration level is very very high on your present MEST body. You are very aware of it - it is something like having a sliver in your finger - you are very aware of it. You will eventually get to the point where you sort of feel no substance for this body, and you feel the old body. That is when your facsimiles are really running well, and running smoothly. Let's say that you are running and

feeling the arm of the old body, and the facsimiles are so arranged that the arm of the old body actually penetrates through this body, but you don't feel this body at all, you just feel the arm of the old body. Do you get the idea? You just get the shape, the size, the characteristics of the old body, disentangled from this body. Well, the old facsimile is in the past, and this body is in the present, so what -you are actually doing is separating past and present, and your awareness of time markedly increases.

The next thing that there is any confusion on at all is simply your desire - why did you do it, and so on. I can tell you by rote why you did it, but you will have to run it in order to be convinced, because it is pretty powerful, pretty strong. It is just the magnitude of emotion on the incident, that's all. It isn't that you have to cry or anything else, these emotions run very easily. There is very little confusion possible, if the truth be known. Those are the points of confusion.

The other one is: Don't let anyone get into the basis of "THEY." You can audit somebody and process them on motivators, motivators, motivators, what was done to him, what was done to him, what was done to him in the MEST universe. He gets the idea finally that there wasn't anything all through the MEST universe but a bunch of villains who had nothing as their goal except his banishment's, punishments, and kicking him in the teeth, and this is not true. He sure did his share. So, don't let anybody get confused about that. The second you start to get anybody confused about that, you have a point where you know that you are not running 80 correctly. That is to say, you are not running enough overt acts or enough DEDs. It tells you immediately that this person has done far more overt acts than he has motivators to account for them, the second he starts that line with you - so you just run overts instead, Pay attention to this fact: Are you all unbalanced? Do you keep on running on this PC things that have happened to him? Or do you salt it off, and get what he has done to others?