

Outline

- 1 Polarized Light from the Sun
- 2 Fundamentals of Polarized Light
- 3 Descriptions of Polarized Light

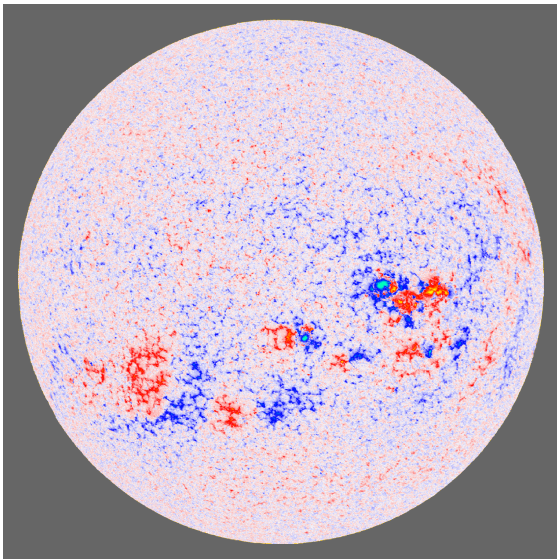
Polarized Light in the Universe

Polarization indicates *anisotropy* \Rightarrow not all directions are equal

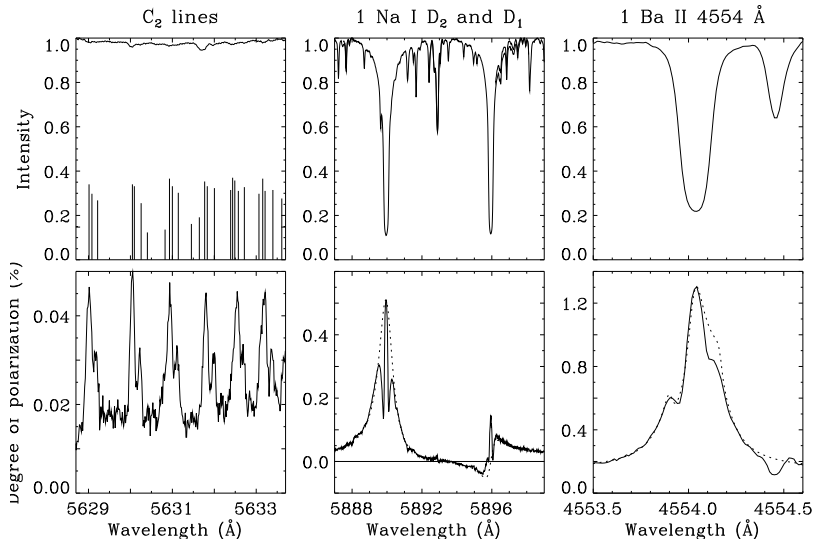
Typical anisotropies introduced by

- geometry (not everything is spherically symmetric)
- temperature gradients
- magnetic fields
- electrical fields

Solar Magnetic Field Maps from Longitudinal Zeeman Effect



Second Solar Spectrum from Scattering Polarization



Electromagnetic Waves in Matter

- *Maxwell's equations* \Rightarrow electromagnetic waves
- optics: interaction of electromagnetic waves with matter as described by *material equations*
- polarization of electromagnetic waves are integral part of optics

Maxwell's Equations in Matter

$$\begin{aligned}\nabla \cdot \vec{D} &= 4\pi\rho \\ \nabla \times \vec{H} - \frac{1}{c} \frac{\partial \vec{D}}{\partial t} &= \frac{4\pi}{c} \vec{j} \\ \nabla \times \vec{E} + \frac{1}{c} \frac{\partial \vec{B}}{\partial t} &= 0 \\ \nabla \cdot \vec{B} &= 0\end{aligned}$$

Symbols

\vec{D} electric displacement
 ρ electric charge density
 \vec{H} magnetic field
 c speed of light in vacuum
 \vec{j} electric current density
 \vec{E} electric field
 \vec{B} magnetic induction
 t time

Linear Material Equations

$$\vec{D} = \epsilon \vec{E}$$
$$\vec{B} = \mu \vec{H}$$
$$\vec{j} = \sigma \vec{E}$$

Symbols

ϵ *dielectric constant*

μ *magnetic permeability*

σ *electrical conductivity*

Isotropic Media

- isotropic media: ϵ and μ are scalars
- for most materials: $\mu = 1$

Wave Equation in Matter

- static, homogeneous medium with no net charges: $\rho = 0$
- combine Maxwell, material equations \Rightarrow differential equations for damped (vector) wave

$$\nabla^2 \vec{E} - \frac{\mu\epsilon}{c^2} \frac{\partial^2 \vec{E}}{\partial t^2} - \frac{4\pi\mu\sigma}{c^2} \frac{\partial \vec{E}}{\partial t} = 0$$

$$\nabla^2 \vec{H} - \frac{\mu\epsilon}{c^2} \frac{\partial^2 \vec{H}}{\partial t^2} - \frac{4\pi\mu\sigma}{c^2} \frac{\partial \vec{H}}{\partial t} = 0$$

- damping controlled by conductivity σ
- \vec{E} and \vec{H} are equivalent \Rightarrow sufficient to consider \vec{E}
- interaction with matter almost always through \vec{E}
- but: at interfaces, boundary conditions for \vec{H} are crucial

Plane-Wave Solutions

- Plane Vector Wave ansatz

$$\vec{E} = \vec{E}_0 e^{i(\vec{k} \cdot \vec{x} - \omega t)}$$

\vec{k} spatially and temporally constant *wave vector*

\vec{k} normal to surfaces of constant phase

$|\vec{k}|$ *wave number*

\vec{x} spatial location

ω *angular frequency* ($2\pi \times$ frequency)

t time

\vec{E}_0 (generally complex) vector independent of time and space

- could also use $\vec{E} = \vec{E}_0 e^{-i(\vec{k} \cdot \vec{x} - \omega t)}$
- damping if \vec{k} is complex
- real electric field vector given by real part of \vec{E}

Complex Index of Refraction

- temporal derivatives \Rightarrow Helmholtz equation

$$\nabla^2 \vec{E} + \frac{\omega^2 \mu}{c^2} \left(\epsilon + i \frac{4\pi\sigma}{\omega} \right) \vec{E} = 0$$

- dispersion relation* between \vec{k} and ω

$$\vec{k} \cdot \vec{k} = \frac{\omega^2 \mu}{c^2} \left(\epsilon + i \frac{4\pi\sigma}{\omega} \right)$$

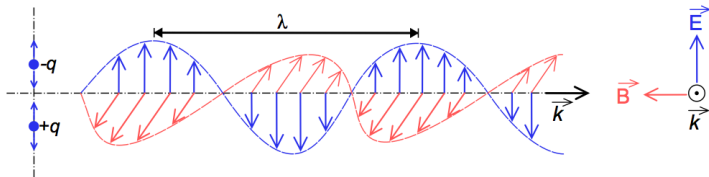
- complex index of refraction*

$$\tilde{n}^2 = \mu \left(\epsilon + i \frac{4\pi\sigma}{\omega} \right), \quad \vec{k} \cdot \vec{k} = \frac{\omega^2}{c^2} \tilde{n}^2$$

- split into real (n : *index of refraction*) and imaginary parts (k : *extinction coefficient*)

$$\tilde{n} = n + ik$$

Transverse Waves



- plane-wave solution must also fulfill Maxwell's equations

$$\vec{E}_0 \cdot \vec{k} = 0, \quad \vec{H}_0 \cdot \vec{k} = 0, \quad \vec{H}_0 = \frac{\tilde{n}}{\mu} \frac{\vec{k}}{|\vec{k}|} \times \vec{E}_0$$

- isotropic media: electric, magnetic field vectors normal to wave vector \Rightarrow transverse waves
- \vec{E}_0 , \vec{H}_0 , and \vec{k} orthogonal to each other, right-handed vector-triple
- conductive medium \Rightarrow complex \tilde{n} , \vec{E}_0 and \vec{H}_0 out of phase
- \vec{E}_0 and \vec{H}_0 have constant relationship \Rightarrow consider only \vec{E}

Energy Propagation in Isotropic Media

- *Poynting vector*

$$\vec{S} = \frac{c}{4\pi} (\vec{E} \times \vec{H})$$

- $|\vec{S}|$: energy through unit area perpendicular to \vec{S} per unit time
- direction of \vec{S} is direction of energy flow
- time-averaged Poynting vector given by

$$\langle \vec{S} \rangle = \frac{c}{8\pi} \text{Re} (\vec{E}_0 \times \vec{H}_0^*)$$

Re real part of complex expression

* complex conjugate

$\langle \cdot \rangle$ time average

- energy flow parallel to wave vector (in isotropic media)

$$\langle \vec{S} \rangle = \frac{c}{8\pi} \frac{|\tilde{n}|}{\mu} |E_0|^2 \frac{\vec{k}}{|\vec{k}|}$$

Polarization

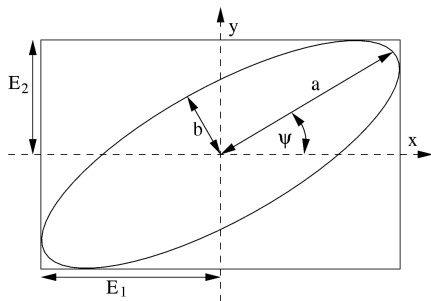
- Plane Vector Wave ansatz $\vec{E} = \vec{E}_0 e^{i(\vec{k}\cdot\vec{x}-\omega t)}$
- spatially, temporally constant vector \vec{E}_0 lays in plane perpendicular to propagation direction \vec{k}
- represent \vec{E}_0 in 2-D basis, unit vectors \vec{e}_1 and \vec{e}_2 , both perpendicular to \vec{k}

$$\vec{E}_0 = E_1 \vec{e}_1 + E_2 \vec{e}_2.$$

E_1, E_2 : arbitrary complex scalars

- damped plane-wave solution with given ω, \vec{k} has 4 degrees of freedom (two complex scalars)
- additional property is called *polarization*
- many ways to represent these four quantities
- if E_1 and E_2 have identical phases, \vec{E} oscillates in fixed plane

Polarization Ellipse



Polarization

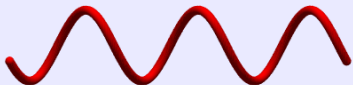
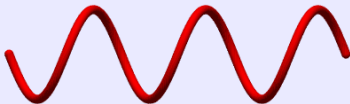
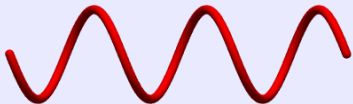
$$\vec{E}(t) = \vec{E}_0 e^{i(\vec{k} \cdot \vec{x} - \omega t)}$$

$$\vec{E}_0 = E_1 e^{i\delta_1} \vec{e}_x + E_2 e^{i\delta_2} \vec{e}_y$$

- wave vector in z-direction
- \vec{e}_x, \vec{e}_y : unit vectors in x, y
- E_1, E_2 : (real) amplitudes
- $\delta_{1,2}$: (real) phases

Polarization Description

- 2 complex scalars not the most useful description
- at given \vec{x} , time evolution of \vec{E} described by *polarization ellipse*
- ellipse described by axes a, b , orientation ψ



Jones Vectors

$$\vec{E}_0 = E_x \vec{e}_x + E_y \vec{e}_y$$

- beam in z-direction
- \vec{e}_x, \vec{e}_y unit vectors in x, y-direction
- complex scalars $E_{x,y}$
- Jones vector

$$\vec{e} = \begin{pmatrix} E_x \\ E_y \end{pmatrix}$$

- phase difference between E_x, E_y multiple of π , electric field vector oscillates in a fixed plane \Rightarrow *linear polarization*
- phase difference $\pm \frac{\pi}{2} \Rightarrow$ *circular polarization*

$$\vec{E}_0 = E_x \vec{e}_x + E_y \vec{e}_y$$

$$\vec{e} = \begin{pmatrix} E_x \\ E_y \end{pmatrix}$$

- Maxwell's equations linear \Rightarrow sum of two solutions again a solution
- Jones vector of sum of two waves = sum of Jones vectors of individual waves if wave vectors \vec{k} the same
- addition of Jones vectors: *coherent* superposition of waves
- elements of Jones vectors are not observed directly
- observables always depend on products of elements of Jones vectors, i.e. intensity

$$I = \vec{e} \cdot \vec{e}^* = e_x e_x^* + e_y e_y^*$$

Jones matrices

- influence of medium on polarization described by 2×2 complex *Jones matrix* J

$$\vec{e}' = J\vec{e} = \begin{pmatrix} J_{11} & J_{12} \\ J_{21} & J_{22} \end{pmatrix} \vec{e}$$

- assumes that medium not affected by polarization state
- different media 1 to N in order of wave direction \Rightarrow combined influence described by

$$J = J_N J_{N-1} \cdots J_2 J_1$$

- order of matrices in product is crucial
- Jones calculus describes coherent superposition of polarized light

Linear Polarization

- horizontal: $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$
- vertical: $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$
- 45° : $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

Circular Polarization

- left: $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$
- right: $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix}$

Notes on Jones Formalism

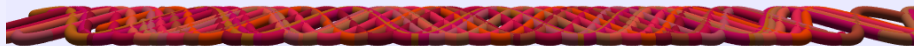
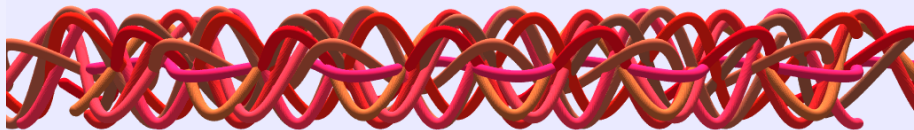
- Jones formalism operates on amplitudes, not intensities
- coherent superposition important for coherent light (lasers, interference effects)
- Jones formalism describes 100% polarized light

Quasi-Monochromatic Light

- monochromatic light: purely theoretical concept
- monochromatic light wave always fully polarized
- real life: light includes range of wavelengths \Rightarrow *quasi-monochromatic light*
- quasi-monochromatic: superposition of mutually incoherent monochromatic light beams whose wavelengths vary in narrow range $\delta\lambda$ around central wavelength λ_0

$$\frac{\delta\lambda}{\lambda} \ll 1$$

- measurement of quasi-monochromatic light: integral over measurement time t_m
- amplitude, phase (slow) functions of time for given spatial location
- *slow*: variations occur on time scales much longer than the mean period of the wave



Polarization of Quasi-Monochromatic Light

- electric field vector for quasi-monochromatic plane wave is sum of electric field vectors of all monochromatic beams

$$\vec{E}(t) = \vec{E}_0(t) e^{i(\vec{k} \cdot \vec{x} - \omega t)}$$

- can write this way because $\delta\lambda \ll \lambda_0$
- measured intensity of quasi-monochromatic beam

$$\langle \vec{E}_x \vec{E}_x^* \rangle + \langle \vec{E}_y \vec{E}_y^* \rangle = \lim_{t_m \rightarrow \infty} \frac{1}{t_m} \int_{-t_m/2}^{t_m/2} \vec{E}_x(t) \vec{E}_x^*(t) + \vec{E}_y(t) \vec{E}_y^*(t) dt$$

$\langle \dots \rangle$: averaging over measurement time t_m

- measured intensity independent of time
- quasi-monochromatic: frequency-dependent material properties (e.g. index of refraction) are constant within $\Delta\lambda$

Polychromatic Light or White Light

- wavelength range comparable to wavelength ($\frac{\delta\lambda}{\lambda} \sim 1$)
- incoherent sum of quasi-monochromatic beams that have large variations in wavelength
- cannot write electric field vector in a plane-wave form
- must take into account frequency-dependent material characteristics
- intensity of polychromatic light is given by sum of intensities of constituting quasi-monochromatic beams

Stokes Vector

- formalism to describe polarization of quasi-monochromatic light
- directly related to measurable intensities
- Stokes vector fulfills these requirements

$$\vec{I} = \begin{pmatrix} I \\ Q \\ U \\ V \end{pmatrix} = \begin{pmatrix} E_x E_x^* + E_y E_y^* \\ E_x E_x^* - E_y E_y^* \\ E_x E_y^* + E_y E_x^* \\ i(E_x E_y^* - E_y E_x^*) \end{pmatrix} = \begin{pmatrix} E_1^2 + E_2^2 \\ E_1^2 - E_2^2 \\ 2E_1 E_2 \cos \delta \\ 2E_1 E_2 \sin \delta \end{pmatrix}$$

Jones vector elements $E_{x,y}$, real amplitudes $E_{1,2}$, phase difference $\delta = \delta_2 - \delta_1$



$$I^2 \geq Q^2 + U^2 + V^2$$

Stokes Vector Interpretation

$$\vec{I} = \begin{pmatrix} I \\ Q \\ U \\ V \end{pmatrix} = \begin{pmatrix} \text{intensity} \\ \text{linear } 0^\circ - \text{linear } 90^\circ \\ \text{linear } 45^\circ - \text{linear } 135^\circ \\ \text{circular left} - \text{right} \end{pmatrix}$$

- *degree of polarization*

$$P = \frac{\sqrt{Q^2 + U^2 + V^2}}{I}$$

1 for fully polarized light, 0 for unpolarized light

- summing of Stokes vectors = *incoherent* adding of quasi-monochromatic light waves

Linear Polarization

- horizontal: $\begin{pmatrix} 1 \\ -1 \\ 0 \\ 0 \end{pmatrix}$

- vertical: $\begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \end{pmatrix}$

- 45° : $\begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \end{pmatrix}$

Circular Polarization

- left: $\begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \end{pmatrix}$

- right: $\begin{pmatrix} 1 \\ 0 \\ 0 \\ -1 \end{pmatrix}$

Mueller Matrices

- 4×4 real Mueller matrices describe (linear) transformation between Stokes vectors when passing through or reflecting from media

$$\vec{I}' = M\vec{I},$$

$$M = \begin{pmatrix} M_{11} & M_{12} & M_{13} & M_{14} \\ M_{21} & M_{22} & M_{23} & M_{24} \\ M_{31} & M_{32} & M_{33} & M_{34} \\ M_{41} & M_{42} & M_{43} & M_{44} \end{pmatrix}$$

- N optical elements, combined Mueller matrix is

$$M' = M_N M_{N-1} \cdots M_2 M_1$$

Vertical Linear Polarizer

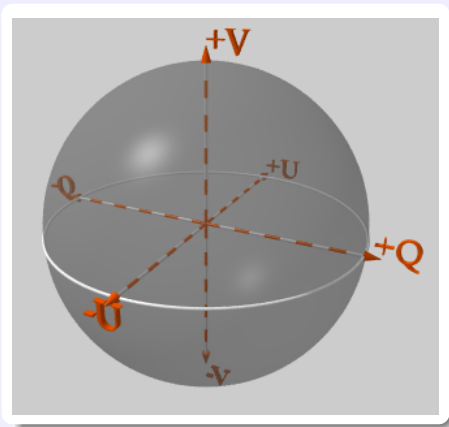
$$M_{\text{pol}}(\theta) = \frac{1}{2} \begin{pmatrix} 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

Horizontal Linear Polarizer

$$M_{\text{pol}}(\theta) = \frac{1}{2} \begin{pmatrix} 1 & -1 & 0 & 0 \\ -1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

Mueller Matrix for Ideal Linear Polarizer at Angle θ

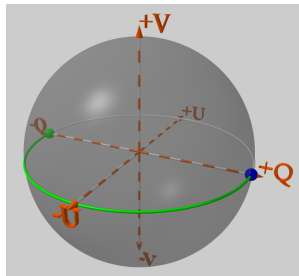
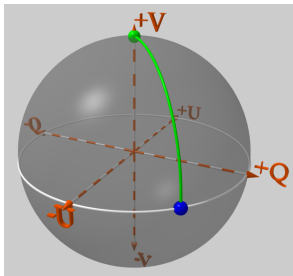
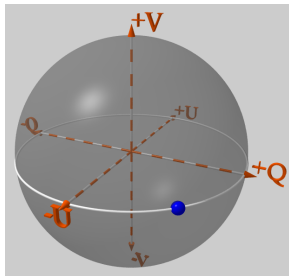
$$M_{\text{pol}}(\theta) = \frac{1}{2} \begin{pmatrix} 1 & \cos 2\theta & \sin 2\theta & 0 \\ \cos 2\theta & \cos^2 2\theta & \sin 2\theta \cos 2\theta & 0 \\ \sin 2\theta & \sin 2\theta \cos 2\theta & \sin^2 2\theta & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$



Relation to Stokes Vector

- fully polarized light:
 $I^2 = Q^2 + U^2 + V^2$
- for $I^2 = 1$: sphere in Q, U, V coordinate system
- point on Poincaré sphere represents particular state of polarization
- graphical representation of fully polarized light

Poincaré Sphere Interpretation



- polarizer is a point on the Poincaré sphere
- transmitted intensity: $\cos^2(l/2)$, l is arch length of great circle between incoming polarization and polarizer on Poincaré sphere