



National Défense
Defence nationale

B-GL-331-003/FP-001

MILITARY SYMBOLS FOR LAND OPERATIONS

Issued on authority of the Chief of the Land Staff

Canada



National Défense
Defence nationale

B-GL-331-003/FP-001

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Issued on authority of the Chief of the Land Staff

DAD 6

15-03-2000

Canada

FORWARD

1. Effective 1 April 1999, the Land Force adopted the latest military symbology described in the NATO Allied Procedures Publication (APP) 6A, *Military Symbols for Land Based Systems*. Consequently, the Directorate of Army Doctrine (DAD) created the *Military Symbols for Land Operations* as a reference guide.
2. To help simplify the transition from the old to the new symbology, DAD sponsored the creation of an interactive computer-based training tool known as the *Military Symbols for Land Operations Training Module*. Both the handbook and the training module are readily available for review or [download](#) from the Army Electronic Library (AEL) found on the Defence Information Network (DIN).
3. In general, the basic military symbols used to depict units, equipment, weapons, and size have not changed. The major features include the application of four distinctive frame shapes to identify unknown, friendly, neutral and hostile forces, and the addition of tactical task graphics.
4. The symbols were designed and developed to ensure operational compatibility and interoperability with NATO Land Command, Control, Communications, Computer and Intelligence (C4I) systems. Accordingly, pertinent NATO terminology is used throughout.
5. Queries on the Handbook or Training Module may be addressed to DAD 6-3 (Staff Procedures).

Military Symbols for Land Operations

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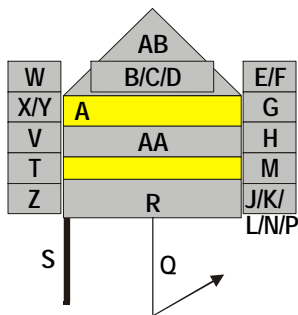
AFFILIATIONS AND BATTLE DIMENSIONS				
ICON				
AFFILIATION/ COLOUR	AIR	LAND		SEA
		UNITS	EQUIPMENT	
PENDING (YELLOW)				
UNKNOWN (YELLOW)				
ASSUMED FRIEND (BLUE)				
FRIEND (BLUE)				
NEUTRAL (GREEN)				
HOSTILE (RED)				
NOTE: Boundaries, Lines Areas, Text, Icons and Frames are all done in Black.				





















EXAMPLES OF HAND-DRAWN AND COMPUTER-GENERATED SYMBOLS					
AVIATION		UNITS		EQUIPMENT	
ROTARY WING AIRCRAFT		INFANTRY MOTORIZED		MORTAR MEDIUM	
Black	Colour	Black	Colour	Black	Colour
Hand-drawn Symbols					
Computer-generated Colour-filled Symbols					

Military Symbols for Land Operations

FIELD POSITIONS FOR UNITS, INSTALLATIONS AND EQUIPMENT





























- A** : Symbol Indicator
- B** : Size Indicator
- C** : Quantity of Equipment
- D** : Battle Group Indicator
- E** : Suspect, Assumed Friend,
Faker, Joker
- F** : Reinforced or Detached
- G** : Staff Comments
- H** : Additional Information
- J** : Evaluation Rating
- K** : Combat Effectiveness
- L** : Signature Equipment
- M** : Higher Formation
- N** : Hostile (Enemy)
- P** : Identification Modes
and Codes
- Q** : Direction of Movement Indicator
- R** : Mobility Indicator
- S** : Headquarters Staff Indicator
- T** : Unique Designation
- V** : Type of Equipment
- W** : Date-Time-Group (DTG)
- X** : Altitude/Depth
- Y** : Location
- Z** : Speed
- AA** : Special C² Headquarters
- AB** : Feint/Dummy Indicator



OPERATIONAL ICONS—COMBAT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
INFANTRY				
INFANTRY MOTORIZED				
INFANTRY MECHANIZED				
ARMOUR				
ARMOUR TRACK LIGHT				

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OPERATIONAL ICONS—COMBAT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
ARMOUR TRACK MEDIUM				
ARMOUR TRACK HEAVY				
ARMOUR TRACK RECOVERY				
ARMOUR WHEELED				
ARMOUR WHEELED LIGHT				
ARMOUR WHEELED MEDIUM				
ARMOUR WHEELED HEAVY				

OPERATIONAL ICONS—COMBAT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
RECCE				
RECCE ARMOUR				
RECCE LIGHT				
RECCE MOTORIZED				
RECCE ARMOUR WHEELED				

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


















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OPERATIONAL ICONS—COMBAT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
ANTI ARMOUR				
ANTI ARMOUR LIGHT				
ANTI ARMOUR MOTORIZED				
ANTI ARMOUR TRACK				
ANTI ARMOUR ARMoured MOTORIZED				
ANTI ARMOUR WHEELED				

OPERATIONAL ICONS—COMBAT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
FIELD ARTILLERY				
FIELD ARTILLERY HOWITZER/GUN TOWED				
FIELD ARTILLERY HOWITZER/GUN SELF-PROPELLED				
FIELD ARTILLERY ROCKET MULTIROCKET LAUNCHER SELF-PROPELLED				
FIELD ARTILLERY TARGET ACQUISITION RADAR				
FIELD ARTILLERY TARGET ACQUISITION SOUND				

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










OPERATIONAL ICONS—COMBAT SUPPORT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
MORTAR				
FIELD ARTILLERY MORTAR SP TRACKED				
FIELD ARTILLERY MORTAR TOWED				
FIELD ARTILLERY TARGET ACQUISITION				
MISSILE				
MISSILE SURFACE TO SURFACE (SS) TACTICAL				
MISSILE (SS) STRATEGIC				

OPERATIONAL ICONS—COMBAT SUPPORT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
AIR DEFENCE				
AIR DEFENCE MISSILE				
AIR DEFENCE MISSILE SELF-PROPELLED				
AIR DEFENCE SHORT RANGE (e.g. JAVELIN)				
AIR DEFENCE GUN UNIT 35mm/ SKYGUARD				
AIR DEFENCE/ PATRIOT				
AIR DEFENCE TARGET ACQUISITION				

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OPERATIONAL ICONS—COMBAT SUPPORT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
ENGINEER				
COMBAT ENGINEER RECCE				
COMBAT ENGINEER ARMoured VEHICLE LAUNCHED BRIDGE (AVLB)				
ENGINEER BRIDGE				
COMBAT ENGINEER MOTORIZED				
COMBAT ENGINEER ARMoured TRACKED				
COMBAT ENGINEER CONSTRUCTION				

OPERATIONAL ICONS—COMBAT SUPPORT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
SIGNAL UNIT				
SIGNAL UNIT AREA				
SIGNAL UNIT OPERATIONS				
SIGNAL UNIT FORWARD				
SIGNAL UNIT RADIO UNIT				
HEADQUARTERS (Staff indicating location)				

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






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OPERATIONAL ICONS—COMBAT SUPPORT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
ELECTRONIC WARFARE				
ELECTRONIC WARFARE ARMOUR WHEELED				
ELECTRONIC WARFARE DIRECTION FINDING				
ELECTRONIC WARFARE INTERCEPT				
ELECTRONIC WARFARE JAMMING				
ELECTRONIC WARFARE THEATRE				

OPERATIONAL ICONS—COMBAT SUPPORT ARMS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
NBC				
NBC CHEMICAL				
NBC BIOLOGICAL RECCEEQUIPPED MOTORIZED				
NBC NUCLEAR				
NBC DECONTAMINATION				
NBC CHEMICAL SMOKE				
NBC WHEELED ARMOUR VEHICLE RECCE				
NBC OBSERVATION POST				

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OPERATIONAL ICONS—COMBAT SERVICE SUPPORT				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
COMBAT SERVICE SUPPORT (CSS)				
SUPPLY				
MAINTENANCE				
MEDICAL				
MEDICAL TREATMENT FACILITY				
TRANSPORTATION				

OPERATIONAL ICONS—COMBAT SERVICE SUPPORT				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
REPLACEMENT HOLDING UNIT				
MILITARY POLICE				
MILITARY INTELLIGENCE INTERROGATION				
CSS SUPPLY CLASS I				
CSS SUPPLY CLASS III				
CSS SUPPLY CLASS V				
COUNTER INTELLIGENCE				
COUNTER INTELLIGENCE DIVISION (CID)				
SHORE PATROL				
SECURITY POLICE (AIR)				

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OPERATIONAL ICONS—AIRBORNE/AIR-ASSAULT				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
AIRBORNE				
COMBAT AIR ASSAULT				
COMBAT AIR ASSAULT LIFT				
COMBAT INFANTRY AIRBORNE				
INFANTRY AIR ASSAULT				

OPERATIONAL ICONS—AIRBORNE/AIR-ASSAULT				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
RECCE AIRBORNE				
ANTI ARMOUR AIRBORNE				
ANTI ARMOUR AIR ASSAULT				
FIELD ARTILLERY HOWITZER/GUN AIR ASSAULT				
FIELD ARTILLERY HOWITZER/GUN AIRBORNE				
FIELD ARTILLERY MORTAR TOWED AIRBORNE				
AIR DEFENCE AIRBORNE				
ENGINEER AIRBORNE				

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OPERATIONAL ICONS—SPECIAL OPERATIONS FORCES				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
SPECIAL OPERATIONS FORCE (SOF) UNIT				
SOF				
SOF SPECIAL FORCES				
SOF INFANTRY RANGER (R)				
SOF UNIT NAVAL				
SOF UNIT NAVAL SEAL				
SOF AVIATION ROTARY WING COMBAT SEARCH & RESCUE				
SOF AVIATION FIXED WING				

OPERATIONAL ICONS—AMPHIBIOUS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
UNIT AMPHIBIOUS				
UNIT NAVAL				
AMPHIBIOUS INFANTRY				
COMBAT INFANTRY NAVAL				
COMBAT AMPHIBIOUS ARMOUR TRACK				
AMPHIBIOUS ARMOUR WHEELED				
MARINE RECCE				
AMPHIBIOUS FIELD ARTILLERY HOWITZER/GUN				

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






























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

























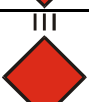



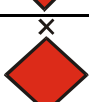
OPERATIONAL ICONS—SEA TRACKS				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
AMPHIBIOUS WARFARE LANDING SHIP				
AMPHIBIOUS WARFARE LANDING CRAFT				
LINE BATTLESHIP				
MINE WARFARE MINESWEEPER				
LINE DESTROYER				
NON-MILITARY MERCHANT ROLL ON/ ROLL OFF (RO/RO)				
HOVERCRAFT				

OPERATIONAL ICONS—AVIATION				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
AVIATION ROTARY WING				
AVIATION FIXED WING				
AVIATION FIXED WING UTILITY				
AVIATION ROTARY WING UTILITY				
AVIATION FIXED WING CARGO AIRLIFT				
AVIATION ROTARY WING ATTACK				
AVIATION SEARCH & RESCUE				
AVIATION UNMANNED AERIAL VEHICLE				

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OPERATIONAL ICONS—AIR				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
FIXED WING BOMBER				
FIXED WING FIGHTER				
FIXED WING FIGHTER INTERCEPTOR				
FIXED WING ATTACK/STRIKE				
FIXED WING RECCE				
FIXED WING MEDEVAC				
FIXED WING ELECTRONIC COUNTER-MEASURES (ECM)/JAMMER				
FIXED WING CARGO AIRLIFT LIGHT/MEDIUM/HEAVY				

OPERATIONAL ICONS—SIZE INDICATOR				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
TEAM/CREW				
SQUAD				
SECTION				
PLATOON				
COMPANY				
BATTALION				
REGIMENT/ GROUP				
BRIGADE				

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








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OPERATIONAL ICONS—SIZE INDICATOR				
DESCRIPTION	UNKNOWN	FRIEND	NEUTRAL	HOSTILE
DIVISION	XX 	XX 	XX 	XX 
CORPS	XXX 	XXX 	XXX 	XXX 
ARMY	XXXX 	XXXX 	XXXX 	XXXX 
ARMY GROUP	XXXXXX 	XXXXXX 	XXXXXX 	XXXXXX 
REGION	XXXXXXXX 	XXXXXXXX 	XXXXXXXX 	XXXXXXXX 
INSTALLATION	 	 	 	 
BATTLE GROUP	 	 	 	 
FEINT/DUMMY	 	 	 	 

EQUIPMENT—WEAPONS			
DESCRIPTION	LIGHT	MEDIUM	HEAVY
MACHINE GUN			
MORTAR			
GRENADE LAUNCHER			
ANTI-TANK ROCKET LAUNCHER			
ANTI-TANK MISSILE LAUNCHER			
ANTI-TANK GUN			
FIELD ARTILLERY DIRECT FIRE GUN			
FIELD ARTILLERY HOWITZER			
MULTIPLE ROCKET LAUNCHER			
SURFACE TO SURFACE MISSILE LAUNCHER			
AIR DEFENCE GUN			
SURFACE TO AIR AIR DEFENCE MISSILE LAUNCHER			

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
















Military Symbols for Land Operations

EQUIPMENT—VEHICLES			
DESCRIPTION	LIGHT	MEDIUM	HEAVY
ARMOURED TANK			
ARMOURED VEHICLE LAUNCHED BRIDGE (AVLB)			
ENGINEER VEHICLE DOZER			
ARMOURED TANK RECOVERY			
ARMOURED PERSONNEL CARRIER (APC)			
GROUND VEHICLE ARMOURED			
GROUND UTILITY VEHICLE			

EQUIPMENT—ICON SET/AIR			
DESCRIPTION	LIGHT	MEDIUM	HEAVY
AIR FIXED WING FIGHTER (Size and type unspecified)			
AIR FIXED WING BOMBER			
AIR FIXED WING FIGHTER (Size unspecified)			
AIR FIXED WING RECCE			
AIR FIXED WING TRANSPORT			
ROTARY WING			
ROTARY WING ARMY ATTACK HELICOPTER			
ROTARY WING ARMY ATTACK HELICOPTER			
FIXED WING UNMANNED AERIAL VEHICLE (UAV)			

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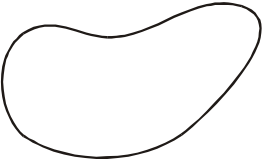
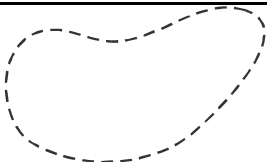
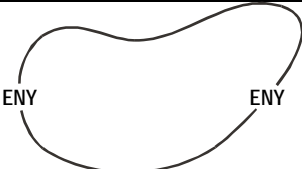
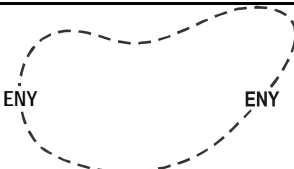
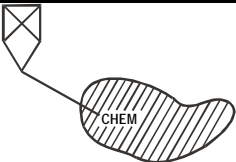
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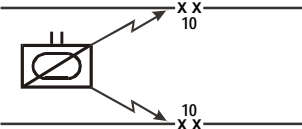
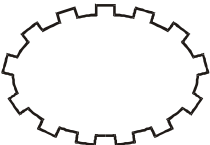
EQUIPMENT—MOBILITY INDICATORS					
MOBILITY SYMBOL	UN-FRAMED	UN-KNOWN	FRIEND	NEUTRAL	HOSTILE
WHEELED (Limited cross-country)					
					
WHEELED (Cross-country)					
					
TRACKED					
					
WHEELED & TRACKED					
					
TOWED					
					
RAILWAY					
					
AMPHIBIOUS					
					

TACTICAL GRAPHICS—AREAS	
DESCRIPTION	BATTLEFIELD GRAPHIC
ASSEMBLY AREA (AA)	
OCCUPIED	
OCCUPIED BY MULTIPLE UNITS	
PROPOSED/ON ORDER	
BRIDGEHEAD <p>In river-crossing operations, an area on the enemy's side of the water obstacle that is large enough to accommodate the majority of the crossing force, has adequate terrain to permit defence of the crossing sites, and provides a base for continuing the attack.</p>	

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TACTICAL GRAPHICS—AREAS	
DESCRIPTION	BATTLEFIELD GRAPHIC
WAITING AREA	
FRIENDLY	
FRIENDLY PLANNED/ ON ORDER	
ENEMY KNOWN/ CONFIRMED	
ENEMY SUSPECTED/ TEMPLATED	
LIMITED ACCESS AREA Superimposed on the basic symbol are other symbols to indicate that the area is impassable to personnel and equipment.	

TACTICAL GRAPHICS—AREAS	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>DROP ZONE (DZ)</p> <p>A specific area upon which airborne troops, equipment or supplies are airdropped by parachute.</p>	
<p>LANDING ZONE (LZ)</p> <p>A specified area used for landing aircraft.</p>	
<p>PICKUP ZONE (PZ)</p> <p>A geographic area used to pick up troops and/or equipment by helicopter.</p>	
<p>RECCE ZONE</p> <p>Used to depict the area within which a unit or formation is responsible for reconnaissance. As shown, the points of the arrows indicate the width of that area, but not its forward edge.</p>	
<p>FORTIFIED AREA</p>	

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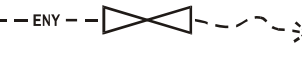
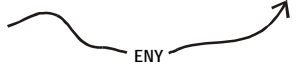
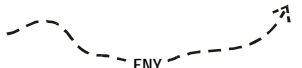
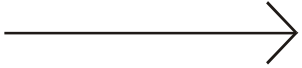
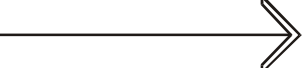

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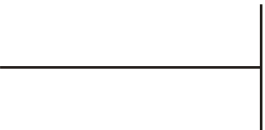


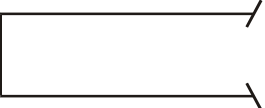
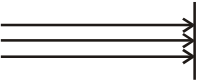
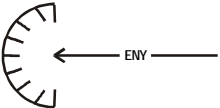
TACTICAL GRAPHICS—ADVANCE	
DESCRIPTION	BATTLEFIELD GRAPHIC
AXIS OF ADVANCE	
A line of advance assigned for purposes of control; often a road or a group of roads, or a designated series of locations, extending in the direction of the enemy.	
AXIS OF ADVANCE FOR A FEINT	
DIRECTION OF ATTACK FOR A FEINT	
FRIENDLY GROUND AXIS OF SUPPORTING ATTACK	
FRIENDLY GROUND AXIS OF MAIN ATTACK	
FRIENDLY GROUND AXIS, ON ORDER, WITH DATE AND TIME EFFECTIVE	

TACTICAL GRAPHICS—ADVANCE	
DESCRIPTION	BATTLEFIELD GRAPHIC
AXIS OF ADVANCE	
A line of advance assigned for purposes of control; often a road or a group of roads, or a designated series of locations, extending in the direction of the enemy.	
ENEMY CONFIRMED	
ENEMY TEMPLATED	
FRIENDLY AVIATION	
FRIENDLY AIRBORNE	
FRIENDLY ATTACK HELICOPTER	

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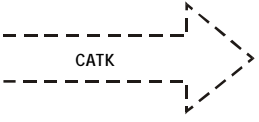
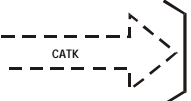
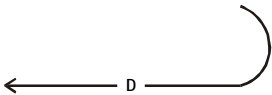

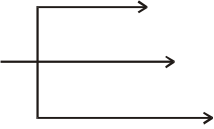


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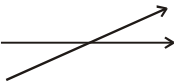



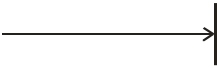
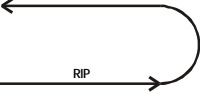
TACTICAL GRAPHICS—DIRECTION OF ATTACK	
DESCRIPTION	BATTLEFIELD GRAPHIC
FRIENDLY AVIATION	
FRIENDLY AVIATION PLANNED OR ON ORDER	
ENEMY KNOWN/ CONFIRMED AVIATION	
TEMPLATED ENEMY AVIATION	
ENEMY KNOWN/ CONFIRMED GROUND	
TEMPLATED ENEMY GROUND	
FRIENDLY DIRECTION OF SUPPORTING ATTACK	
FRIENDLY DIRECTION OF MAIN ATTACK	
FRIENDLY PLANNED OR ON ORDER	

TACTICAL GRAPHICS—TASKS	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>ATTACK BY FIRE POSITION Fire is employed to destroy the enemy from a distance; normally used when the mission does not dictate or support occupation of the objective. This task is usually given to the supporting element during the offensive and as a counter-attack option for the reserve during defensive operations.</p>	
<p>BLOCK A tactical task assigned to a unit which requires it to deny the enemy access to a given area or to prevent enemy advance in a given direction or axis of advance. It may be for a specified time. Units assigned this mission may have to retain terrain and accept decisive engagement.</p>	
<p>BREACH A tactical task where any means available are employed to break through or secure a passage through an enemy defence, obstacle, minefield, or fortification.</p>	
<p>BYPASS A tactical task which involves manoeuvring around an obstacle, position, or enemy force to maintain the momentum of advance.</p>	
<p>CANALIZE A tactical task used to restrict operations to a narrow zone by the use of obstacles, fires, and/or unit manoeuvring or positioning.</p>	
<p>CLEAR A tactical task to remove all enemy forces from a specific location, area, or zone.</p>	
<p>CONTAIN A tactical task to restrict enemy movement.</p>	

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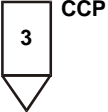

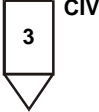

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TACTICAL GRAPHICS—TASKS	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>COUNTER-ATTACK (CATK)</p> <p>A form of offensive operation in which an attack by a part or all of a defending force is made against an enemy attacking force, for such specific purposes as regaining ground lost, cutting off or destroying lead enemy units, and with the general objective of regaining the initiative and denying the enemy the attainment of his goal or purpose in attacking.</p>	
<p>COUNTER-ATTACK BY FIRE</p>	
<p>DELAY</p> <p>To trade space for time by slowing down the enemy's momentum and inflicting maximum damage on the enemy without, in principle, becoming decisively engaged.</p>	
<p>DESTROY</p> <p>A tactical task to physically render an enemy force combat-ineffective unless it is reconstituted.</p>	
<p>DISRUPT</p> <p>A tactical task or obstacle effect (that integrates fire planning and obstacle effort) that breaks apart, or interrupts, an enemy's formation and tempo; interrupts the enemy's timetable; causes premature commitment of forces; and/or splinters their attack.</p>	
<p>FIX</p> <p>A tactical task in which actions are taken to prevent the enemy from moving any part of his forces from a specific location and/or for a specific period of time by holding or surrounding them to prevent their withdrawal for use elsewhere.</p>	
<p>GUARD</p> <p>A security element whose primary task is to protect the main force by fighting to gain time, while also observing and reporting information.</p>	

TACTICAL GRAPHICS—TASKS	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>INTERDICT To divert, disrupt, delay, or destroy the enemy's surface military potential before it can be used effectively against friendly forces. (Army) Using fire support or manoeuvre forces: 1. To seal off an area by any means; to deny use of a route or approach. 2. To carry out a tactical task to prevent, hinder, or delay the use of an area or route by enemy forces.</p>	
<p>ISOLATE A tactical task given to a unit to seal off (both physically and psychologically) an enemy from its sources of support, to deny an enemy freedom of movement and prevent an enemy unit from having contact with other enemy forces. An enemy must not be allowed sanctuary within its present position.</p>	
<p>NEUTRALIZE To render enemy personnel or material incapable of interfering with a particular operation.</p>	
<p>OCCUPY A tactical task in which a force moves onto an objective, key terrain, or other manmade or natural terrain area without opposition and controls that entire area.</p>	
<p>PENETRATE In land operations, the breaking through of the enemy's defence and disrupting the defensive system.</p>	
<p>RELIEF IN PLACE (RIP) An operation in which, by direction of higher authority, all or part of a unit is replaced in an area by the incoming unit. The responsibilities of the replaced elements for the mission and the assigned Zone of operations are transferred to the incoming unit. The incoming unit continues the operation as ordered.</p>	



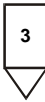


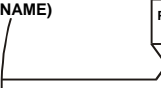


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TACTICAL GRAPHICS—TASKS	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>RETAIN</p> <p>A tactical task to occupy and hold a terrain feature to ensure it is free of enemy occupation or use.</p>	
<p>SCREEN</p> <p>A security element whose primary task is to observe, identify and report information; it only fights in self-protection.</p>	
<p>SECURE</p> <p>In an operational context, to gain possession of a position or terrain feature, with or without force, and to make such disposition as will prevent, as far as possible, its destruction or loss by enemy action.</p>	
<p>SECURITY (Covering force)</p>	
<p>SUPPORT BY FIRE POSITION</p> <p>A tactical task by fire which a manoeuvre element moves to a position on the battlefield where it can engage the enemy by direct fire. The manoeuvre element does not attempt to manoeuvre to capture enemy forces or terrain.</p>	
<p>SEIZE</p> <p>A tactical task to clear a designated area and obtain control of it.</p>	
<p>WITHDRAW</p> <p>A tactical task where a force in contact plans to disengage from the enemy and move in a direction away from the enemy.</p>	
<p>WITHDRAW UNDER PRESSURE</p>	

TACTICAL GRAPHICS—POINTS	
DESCRIPTION	BATTLEFIELD GRAPHIC
CONTROL MEASURES	
Directives given graphically or verbally by a commander to subordinate commands in order to assign responsibilities, coordinate fires and manoeuvre, and control combat operations.	
ACCESS POINT (AP)	
CASUALTY COLLECTION POINT (CCP)	
CHECKPOINT	
CIVILIAN COLLECTION POINT (CIV)	
CONTACT POINT In warfare, a point on the terrain, easily identifiable, where two or more units are required to make contact.	

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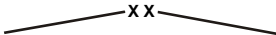
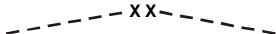

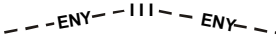
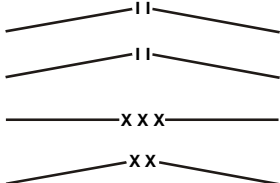
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TACTICAL GRAPHICS—POINTS	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>COORDINATION POINT A control measure that indicates a specific location for the coordination of fires and manoeuvre between adjacent units.</p>	
<p>DECONTAMINATION SITE/POINT (UNSPECIFIED)</p>	<p style="text-align: center;">X X</p> 
<p>DETAINEE COLLECTION POINT (DET)</p>	
<p>ENEMY PRISONER OF WAR COLLECTING POINT (EPW)</p>	
<p>POINT OF DEPARTURE In night or limited visibility attacks, a specific place on the line of departure (LD) where a unit will cross.</p>	<p>(PL NAME) </p> <p>LD </p>
<p>POINT OF INTEREST</p>	
<p>RELEASE POINT A well-defined point on a route at which the elements composing a column return under the authority of their respective commanders, each one of these elements continuing its movement toward its own appropriate destination.</p>	

TACTICAL GRAPHICS—POINTS	
DESCRIPTION	BATTLEFIELD GRAPHIC
SUPPLY POINT (General)	 NAME
SUPPLY POINT Class I	 NAME
SUPPLY POINT Class III	 NAME
SUPPLY POINT Class V	 NAME
START POINT (SP)	 SP 8
TRAFFIC CONTROL POST (TCP)	 3 TCP

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TACTICAL GRAPHICS—BOUNDARIES	
DESCRIPTION	BATTLEFIELD GRAPHIC
A line which delineates surface areas for the purpose of facilitating coordination and deconfliction of operations between adjacent units, formations or areas.	
FRIENDLY PRESENT	
FRIENDLY PLANNED OR ON ORDER	
ENEMY KNOWN	
ENEMY SUSPECTED OR TEMPLATED	
LATERAL BOUNDARY	
Control measures which define the left and right limits of a unit's zone of action or sector. Together with the rear and forward boundary and a coordinating altitude, lateral boundaries define the area of operations for a commander.	

TACTICAL GRAPHICS—BOUNDARIES	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>FORWARD LINE OF OWN TROOPS (FLOT)</p> <p>A line that indicates the most forward positions of friendly forces in any kind of military operation at a specific time. It normally identifies the forward location of covering and screening forces. The FLOT may be at, beyond, or short of the FEBA Friendly Present.</p>	
<p>FRIENDLY FLOT, PLANNED OR ON ORDER</p>	
<p>EXAMPLE OF A FLOT</p>	
<p>FORWARD LINE OF ENEMY TROOPS (FLET)</p>	
<p>ENEMY FLET, SUSPECTED OR TEMPLATED</p>	

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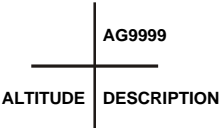

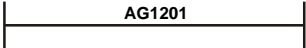
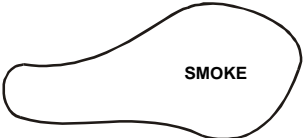
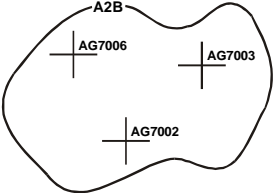
TACTICAL GRAPHICS—BOUNDARIES	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>FORWARD EDGE OF BATTLE AREA (FEBA)</p> <p>The foremost limits of a series of areas in which ground combat units are deployed, excluding the areas in which the covering or screening forces are operating. It is designated to coordinate fire support, the positioning of forces, or the manoeuvre of units.</p>	
<p>ACTUAL TRACE OF THE FEBA</p>	
<p>PROPOSED OR ON ORDER TRACE OF THE FEBA</p>	

TACTICAL GRAPHICS—BOUNDARIES	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>LINE OF DEPARTURE (LD)</p> <p>In land warfare, a line designated to coordinate the departure of attacking elements (commitment of attacking units or scouting elements at a specific time).</p>	
<p>PHASE / COORDINATION LINE (PL)</p> <p>A line used for control and coordination of military operations. It is usually along a recognizable terrain feature extending across the sector or zone of action. Units normally report crossing PL's, but do not halt unless specifically directed.</p>	
<p>RELEASE LINE (RL)</p> <p>A phase line used in river crossing operations that delineates a change in the headquarters that is controlling movement.</p>	

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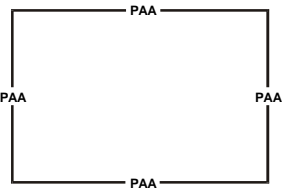
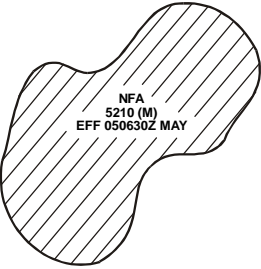
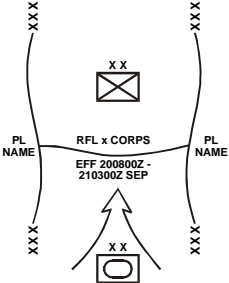
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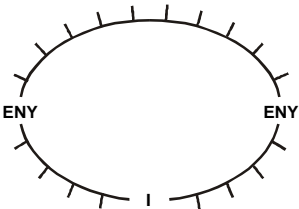
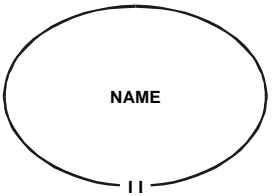
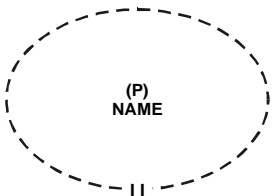
TACTICAL GRAPHICS—TARGETING	
DESCRIPTION	BATTLEFIELD GRAPHIC
TARGET	
<p>A geographical area, complex, or installation planned for capture or destruction by military forces. In intelligence usage, a country, area, installation, agency, or person against which intelligence operations are directed. An area designated and numbered for future firing. In gunnery and engagement usage, an impact burst which hits the target. (NATO) In radar, any discrete object which reflects or retransmits energy back to the radar equipment, or the object of a radar search or surveillance—an object, vehicle, individual, etc., which is the aiming point of any weapon or weapon system.</p>	
<p>FIRE SUPPORT COORDINATION LINE (FSCL)</p> <p>Designated by a line extending across the assigned areas of the establishing headquarters. The indicator of the establishing headquarters is shown after the letters FSCL. Figure depicts an FSCL effective from 202100Z to 270800Z Sep.</p>	
<p>NO FIRE LINE (NFL)</p> <p>A line short of which artillery or ships do not fire except on request or approval of the supported commander, but beyond which they may fire any time without danger to friendly troops.</p>	
<p>PRINCIPAL DIRECTION OF FIRE (PDF)</p> <p>The direction of fire assigned or designated as the main direction in which a weapon will be oriented. It is selected based on the enemy, mission, terrain, and capability.</p>	

TACTICAL GRAPHICS—TARGETING	
DESCRIPTION	BATTLEFIELD GRAPHIC
POINT/SINGLE TARGET	
CIRCULAR TARGET	
LINEAR TARGET	
SMOKE (Actually in place)	
GROUP OF TARGETS USING REGULAR TARGETS	

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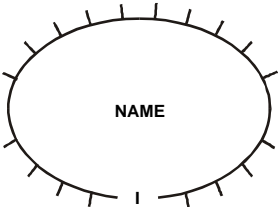
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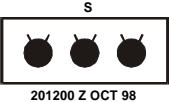



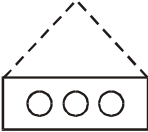


TACTICAL GRAPHICS—TARGETING	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>POSITION AREA FOR ARTILLERY (PAA)</p> <p>An area assigned to artillery units for terrain management purposes in which the artillery manoeuvres.</p>	
<p>NO FIRE AREA (NFA)</p> <p>An area in which no fire or effects of fire are allowed.</p> <p>Two exceptions are:</p> <ol style="list-style-type: none"> (1) When establishing headquarters approves temporarily fire the NFA on a mission basis. (2) When the enemy force within the NFA engages a friendly force, the commander may engage the enemy to defend his force. 	
<p>RESTRICTIVE FIRE LINE (RFL)</p> <p>A line established between converging friendly forces (one or both may be moving) that prohibits fire or effects from fires across the line without coordination with the affected force. It is established by the commander of the converging forces.</p>	

TACTICAL GRAPHICS—STRONG POINTS	
DESCRIPTION	BATTLEFIELD GRAPHIC
ENEMY KNOWN AND CONFIRMED	
OCCUPIED (Battalion sized unit)	
PREPARED "(P)" BUT NOT OCCUPIED	

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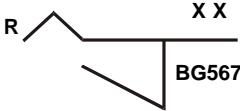
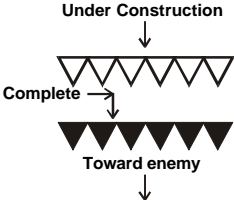
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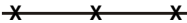




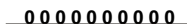



TACTICAL GRAPHICS—STRONG POINTS	
DESCRIPTION	BATTLEFIELD GRAPHIC
FOXHOLE, EMBLACEMENT, OR WEAPON SITE	
STRONG POINT A defensive position, usually strongly fortified and heavily armed with automatic weapons, around which other positions are grouped for its protection. A position requiring extensive engineer effort for obstacles and survivability positions and positioned to control or block an avenue of approach.	

TACTICAL GRAPHICS—OBSTACLES	
DESCRIPTION	BATTLEFIELD GRAPHIC
ANTIPERSONNEL (AP) MINEFIELD (Reinforced with scatterable mines with self-destruct date-time-group)	
ANTITANK (AT) MINEFIELD WITH GAP	
BOOBY TRAP An explosive or nonexplosive device or other material deliberately placed to cause casualties when an apparently harmless object is disturbed or a normally safe act is performed.	
COMPLETED MINEFIELD	
DUMMY MINEFIELD	
MINED AREA	
PLANNED MINEFIELD	

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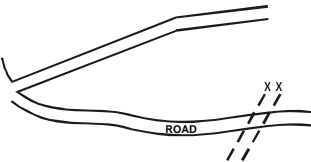
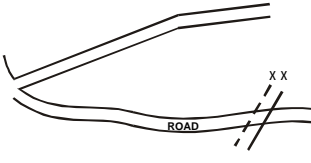
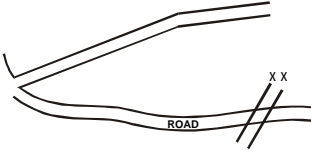
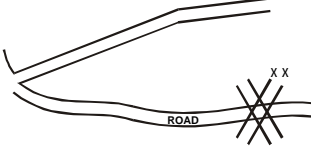
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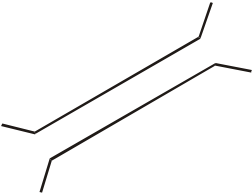
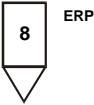



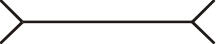
TACTICAL GRAPHICS—OBSTACLES	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>OBSTACLE FREE AREA</p> <p>An area the commander designates as restricted from emplacement of man-made obstacles, normally to facilitate future operations.</p>	
<p>OBSTACLE RESTRICTED AREA</p> <p>A command and control measure used to limit the type or number of obstacles within an area.</p>	
<p>ABATIS</p> <p>A vehicle obstacle constructed by felling trees (leaving a 1-2 metre stump above the ground on both sides of a road, trail, gap or defile) so that they fall interlocking, towards the expected direction of enemy approach.</p>	
<p>ANTI TANK DITCH</p>	<p style="text-align: center;">Under Construction</p> <p style="text-align: center;">↓</p>  <p style="text-align: center;">Toward enemy</p> <p style="text-align: center;">↓</p>

TACTICAL GRAPHICS—OBSTACLES	
DESCRIPTION	BATTLEFIELD GRAPHIC
WIRE OBSTACLES	
UNSPECIFIED	X X X X X X X X X
TRIP WIRE	
SINGLE FENCE	
DOUBLE FENCE	
DOUBLE APRON FENCE	
LOW WIRE FENCE	
HIGH WIRE FENCE	
SINGLE CONCERTINA	
DOUBLE STRAND CONCERTINA	
TRIPLE STRAND CONCERTINA	
LANE A route through an enemy or friendly obstacle which provides a passing force safe passage.	

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Military Symbols for Land Operations

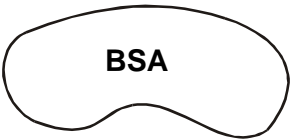
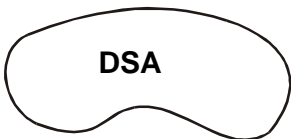


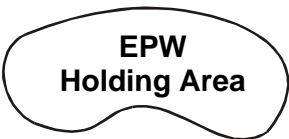
TACTICAL GRAPHICS—OBSTACLES	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p style="text-align: center;">ROADBLOCKS, CRATERS & BLOWN BRIDGES</p> <p>A barrier or obstacle (usually covered by fire) used to block or limit the section of the road.</p>	
<p>PLANNED (usually used to close a lane through an antitank ditch or other obstacles)</p>	
<p>EXPLOSIVES, STATE OF READINESS 1 (Safe)</p>	
<p>EXPLOSIVES, STATE OF READINESS 2 (Armed but passable)</p>	
<p>ROADBLOCK COMPLETE (Executed)</p>	

TACTICAL GRAPHICS—OBSTACLES	
DESCRIPTION	BATTLEFIELD GRAPHIC
CROSSING SITE/WATER	
The location along a water obstacle where the crossing can be made using amphibious vehicles, assault boats, rafts, bridges, or fording vehicles.	
ASSAULT CROSSING AREA	
BRIDGE OR GAP An area within a minefield or obstacle belt, free of live mines or obstacles, whose width and direction will allow a friendly force to pass through in tactical formation. Any break or breach in the continuity of tactical dispositions or formations beyond effective small arms coverage. A portion of a minefield of specified width, in which no mines have been laid, to enable a friendly force to pass through the minefield in tactical formation. A ravine, mountain pass, or river that presents an obstacle that must be bridged.	
ENGINEER REGULATING POINT Checkpoint to ensure that vehicles do not exceed the capacity of the crossing means and to give drivers final instructions on site-specific procedures and information, such as speed and vehicle interval.	
FERRY	
FORD/FORD EASY A shallow part of a body of water that can be crossed without bridging, boats, or rafts.	
FORD DIFFICULT	
RAFT SITE	

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Military Symbols for Land Operations

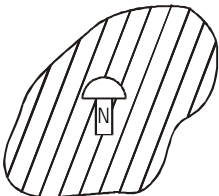
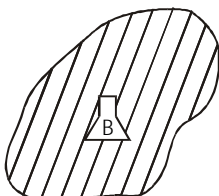
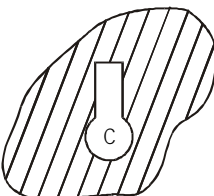
TACTICAL GRAPHICS—COMBAT SERVICE SUPPORT	
DESCRIPTION	BATTLEFIELD GRAPHIC
The essential capabilities, functions, activities, and task necessary to sustain all elements of operating forces in theatre at all levels of war.	
MAIN SUPPLY ROUTE (MSR) The route or routes designated within an area of operations on which the bulk of traffic flows in support of military operations.	MSR NAME 
SUPPLY ROUTE (SR)	SR NAME 
ALTERNATE SUPPLY ROUTE (ASR)	ASR NAME 
ONE-WAY TRAFFIC	
TWO-WAY TRAFFIC	
EVACUATION ROUTE	EVAC NAME 
DEPLOYMENT ROUTE	NAME 

TACTICAL GRAPHICS—COMBAT SERVICE SUPPORT	
DESCRIPTION	BATTLEFIELD GRAPHIC
AREAS	
BRIGADE SUPPORT AREA (BSA)	 BSA
DIVISION SUPPORT AREA (DSA)	 DSA
REGIMENTAL/BATTALION SUPPORT AREA (RSA)	 RSA
DETAINEE HOLDING AREA	 Detainee Holding Area
ENEMY PRISONER OF WAR HOLDING AREA (EPW)	 EPW Holding Area

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Military Symbols for Land Operations

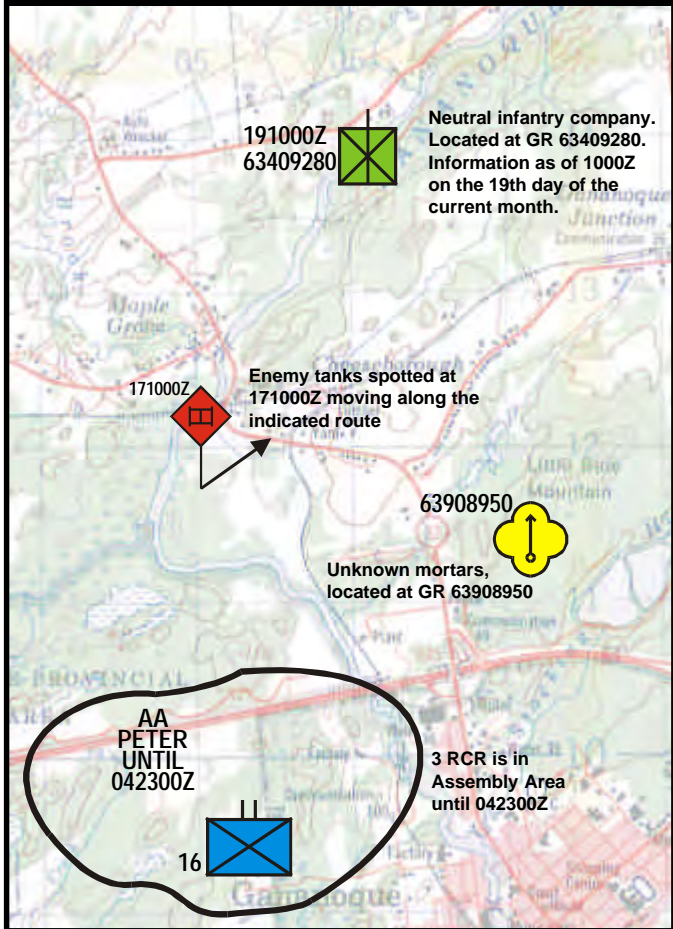
TACTICAL GRAPHICS—TRANSIT ROUTE/AIR	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>LOW LEVEL TRANSIT ROUTE (LLTR)</p> <p>A low level temporary corridor of defined dimensions established in the forward area to minimize the risk to friendly aircraft from friendly air defences or surface forces.</p>	
<p>STANDARD-USE ARMY AIRCRAFT FLIGHT ROUTE (SAAFR)</p> <p>Routes which are established below the coordinating altitude to facilitate the movement of aviation assets. Normally, these routes are located in the corps through brigade rear area of operation.</p>	
<p>UNMANNED AERIAL VEHICLE ROUTE (UAV)</p> <p>An unmanned vehicle capable of being controlled from a distant location through a communication link. It is normally designed to be recoverable.</p>	
<p>MINIMUM RISK ROUTE (MRR)</p> <p>An MRR is a temporary flight route. It presents the minimum known hazards to low-flying aircraft in the control zone (ZD). The MRR must be approved by the airspace control authority and avoids fire support targets such as air defence weapons, landing zones, pick-up zones, and army airfields.</p>	

TACTICAL GRAPHICS—NBC	
DESCRIPTION	BATTLEFIELD GRAPHIC
RADIOACTIVE AREA	
BIOLOGICALLY CONTAMINATED AREA	
CHEMICALLY CONTAMINATED AREA	

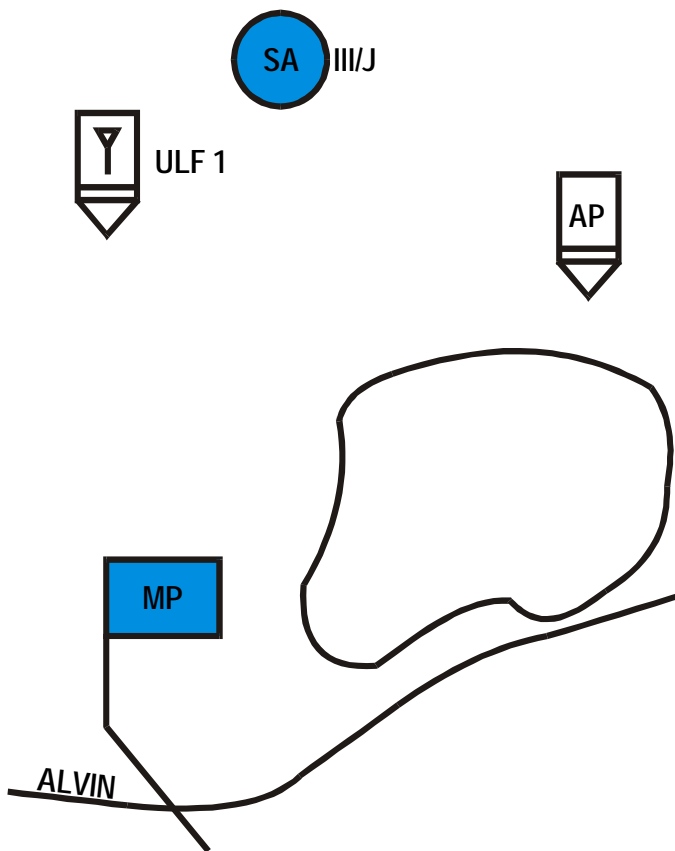
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Military Symbols for Land Operations





EXAMPLES OF ICON INFORMATION







EXAMPLES OF ICON INFORMATION








Military Symbols for Land Operations




OPERATIONS OTHER THAN WAR— VIOLENT ACTIVITIES (CAUSING DEATH)	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>ARSON/FIRE</p> <p>Arson—The crime of maliciously setting fire to the property of another or of burning one's own property for an improper purpose, such as to collect insurance.</p> <p>Fire—A rapid, persistent chemical reaction that releases heat and light, especially the exothermic combination of a combustible substance with oxygen.</p>	
<p>ARTILLERY/ARTILLERY FIRE</p>	
<p>ASSASSINATION/MURDER/ EXECUTION</p> <p>Assassination—To murder a prominent person.</p> <p>Murder—The unlawful killing of one human being by another, especially with premeditated malice.</p> <p>Execution—Putting a person to death especially as a legal penalty.</p>	
<p>BOMB/BOMBING (Hostile)</p>	

OPERATIONS OTHER THAN WAR— VIOLENT ACTIVITIES (CAUSING DEATH)	
DESCRIPTION	BATTLEFIELD GRAPHIC
BOMB/BOMBING (Unknown)	
BOOBY TRAP An explosive or nonexplosive device or other material deliberately placed to cause casualties when an apparently harmless object is disturbed or a normally safe act is performed.	
DRIVE-BY SHOOTING	
MORTAR/MORTAR FIRE	

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Military Symbols for Land Operations





OPERATIONS OTHER THAN WAR— VIOLENT ACTIVITIES (CAUSING DEATH)	
DESCRIPTION	BATTLEFIELD GRAPHIC
ROCKET/ROCKET FIRE	
SNIPING	
POISONING To injure or kill with poison.	
AMBUSH	
AMMUNITION CACHE	

OPERATIONS OTHER THAN WAR— LOCATIONS	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>BLACKLIST LOCATION</p> <p>The location of the official counter-intelligence listing of actual or potential enemy collaborators, sympathizers, intelligence suspects, and other persons whose presence menaces the security of friendly forces.</p>	
<p>GREY LIST LOCATION</p> <p>The location that identifies and locates those personalities whose inclinations and attitudes toward the political and military objectives of friendly (Blue) forces are obscure. May be listed on grey lists when they are known to possess information or particular skills required by friendly forces.</p>	
<p>WHITE LIST LOCATION</p> <p>The location that identifies and locates individuals who have been identified as being of intelligence or CI interest and are expected to be able to provide information or assistance in an existing or new intelligence area of interest. Usually in accordance with, or favourably inclined toward friendly forces policies. Contributions are based on a voluntary and cooperative attitude.</p>	





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Military Symbols for Land Operations

OPERATIONS OTHER THAN WAR— OPERATIONS	
DESCRIPTION	BATTLEFIELD GRAPHIC
A broad category of tactical activities, i.e., offence, defence, retrograde, etc.	
ROADBLOCK (Completed/in-place)	
LAW ENFORCEMENT UNIT	
CIVILIAN LAW ENFORCEMENT	
SEA SURFACE TRACK NON-MILITARY LAW ENFORCEMENT VESSEL	
ROADBLOCK (Under construction)	
PATROLLING The process of gathering information or carrying out a destructive, harassing, mopping up, or security mission. Accomplished by a detachment of ground, sea, or air forces.	
RECRUITMENT (Willing)	





OPERATIONS OTHER THAN WAR— OPERATIONS	
DESCRIPTION	BATTLEFIELD GRAPHIC
RECRUITMENT (Coerced/impressed)	
DEMONSTRATION (Hostile)	
DEMONSTRATION (Unknown)	
DEMONSTRATION (Friendly)	






Military Symbols for Land Operations

OPERATIONS OTHER THAN WAR— OPERATIONS	
DESCRIPTION	BATTLEFIELD GRAPHIC
MINE LAYING	
PSYCHOLOGICAL OPERATIONS (PSYOPS) Planned operations to convey selected information and indicators to foreign audiences to influence their emotions, motives, objective reasoning, and ultimately the behaviour of foreign governments, organizations, groups, and individuals. The purpose of psychological operations is to induce or reinforce foreign attitudes and behaviour favourable to the originator's objectives.	
PSYOPS (TV and Radio Propaganda)	
PSYOPS (Written Propaganda) (Hostile)	

OPERATIONS OTHER THAN WAR— OPERATIONS	
DESCRIPTION	BATTLEFIELD GRAPHIC
PSYOP (Written) (Unknown)	
WRITTEN PROPAGANDA FRIENDLY	
HOUSE-TO-HOUSE PROPAGANDA FRIENDLY	
FORAGING/SEARCHING To search for provisions, to make a raid for food.	
SPY A clandestine agent employed by a state to obtain intelligence relating to its actual or potential enemies at home or abroad. The act of watching secretly or covertly.	







Military Symbols for Land Operations





OPERATIONS OTHER THAN WAR— OPERATIONS	
DESCRIPTION	BATTLEFIELD GRAPHIC
FOOD DISTRIBUTION	
MEDICAL TREATMENT FACILITY	
ELECTRONIC WARFARE INTERCEPT	
EXTORTION Illegal use of one's official position or powers to obtain property, funds, or patronage.	

OPERATIONS OTHER THAN WAR— OPERATIONS	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>ARREST</p> <p>To stop or check the motion, progress, growth, or spread of someone or something. To seize and hold a person under authority of the law.</p>	
<p>DRUG OPERATION</p>	
<p>REFUGEES (Friendly)</p> <p>Civilians, who by reason of real or imagined danger, have left home to seek safety elsewhere.</p>	
<p>REFUGEES (Neutral)</p>	
<p>SAFE HOUSE (Hostile)</p> <p>An innocent-appearing house or premises established by an organization for the purpose of conducting clandestine or covert activity in relative security.</p>	

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Military Symbols for Land Operations

OPERATIONS OTHER THAN WAR— OPERATIONS	
DESCRIPTION	BATTLEFIELD GRAPHIC
SAFE HOUSE (Friendly)	
GRAFFITI	
VANDALISM/RAPE/LOOT/ RANSACK/PLUNDER/SACK	
KNOWN INSURGENT VEHICLE	
DRUG VEHICLE	
INTERNAL SECURITY FORCE	

OPERATIONS OTHER THAN WAR— HIJACKING	
DESCRIPTION	BATTLEFIELD GRAPHIC
<p>To seize control of a vehicle (e.g., an aircraft), in order to go somewhere other than the scheduled destination. To stop and rob a vehicle in transit.</p>	
HIJACKING (Vehicle)	
HIJACKING (Airplane)	
HIJACKING (Boat)	
<p>KIDNAPPING</p> <p>To seize and detain a person unlawfully, usually for ransom.</p>	

Military Symbols for Land Operations

ACRONYMS

ACP	Airspace Control Point
AA	Assembly Area
AP	Access Point
AP	Antipersonnel
APC	Armoured Personnel Carrier
ASR	Alternate Supply Route
AT	Antitank
AVLB	Armoured Vehicle Launched Bridge
BSA	Brigade Support Area
CATK	Counter-attack
CCP	Casualty Collection Point
CHEM	Chemical
CI	Counter Intelligence
CID	Counter Intelligence Division
CIV	Civilian Collection Point
CONST	Construction
CSS	Combat Service Support
DET	Detainee Collection Point
DSA	Division Support Area
DTG	Date-Time-Group
DZ	Drop Zone

ACRONYMS

ECM	Electronic Countermeasures
ENY	Enemy
EPW	Enemy Prisoner of War
EVAC	Evacuation
EW	Electronic Warfare
FEBA	Forward Edge of Battle Area
FLET	Forward Line of Enemy Troops
FLOT	Forward Line of Own Troops
FSCL	Fire Support Coordination Line
FWD	Forward
IPW	Military Intelligence Interrogation
LD	Line of Departure
LLTR	Low Level Transit Route
LZ	Landing Zone
MP	Military Police
MRR	Minimum Risk Route
MSR	Main Supply Route
NBC	Nuclear, Biological, Chemical
NFA	No Fire Area
NFL	No Fire Line

Military Symbols for Land Operations

ACRONYMS

OPS	Operations
PAA	Position Area for Artillery
PDF	Principal Direction of Fire
PL	Phase Line
PSYOPS	Psychological Operations
PZ	Pickup Zone
RECCE	Reconnaissance
RFL	Restrictive Fire Line
RHU	Replacement Holding Unit
RIP	Relief in Place
RL	Release Line
RSA	Regimental Support Area
SAAFR	Standard-use Army Aircraft Flight Route
SF	Special Forces
SOF	Special Operations Force
SP	Self-propelled
SP	Shore Patrol/Security Police
SP	Start Point
SR	Supply Route
SS	Surface to Surface
TA	Target Acquisition
TCP	Traffic Control Post

ACRONYMS

UAV **Unmanned Aerial Vehicle**

W **Withdraw**

WP **Withdraw Under Pressure**