HOME

TRACER BUTTON

- ***DOWNLOAD THE .FLA***
- **SKILL LEVEL: EASY/INTERMEDIATE**
- Made with Flash 3
- Have a basic knowledge of actions on buttons and on frames
- Know how to make buttons
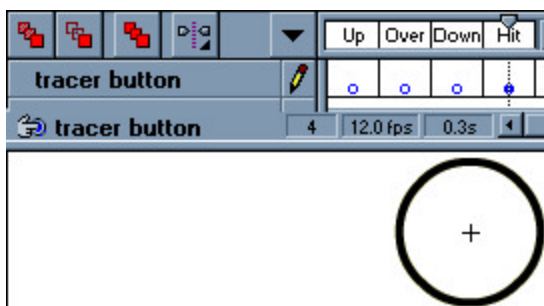- Know how to tween symbols and create symbols

Shockwave button below:

TUTORIAL

1. First you will need to create a new *graphic* symbol. In this symbol you will create a circle and use the ink bottle tool to change the width of the circle to between 4pt - 6pt width. Also, you can change the look of the circle. In mine I used dots.

2. Copy the circle you just made. Create a new *button* symbol. You will leave ALL the states empty *except* for the HIT state. Using the 'Paste In Place Feature' paste the circle you copied earlier into the hit state.   Edit the circle to where it is a solid line.
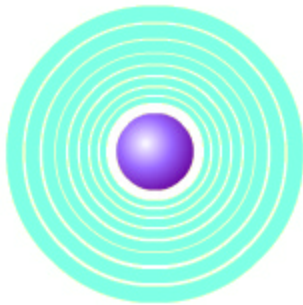
3. Now create a new *movie clip* symbol. In one layer place your button you created in Step 2 into Frame #1. Apply a 'stop' action to this frame. Double click the button and apply the following actions:

On [RollOver]
Go to & Play Frame # 2
End On

4. In the movie clip above add a second layer. Add a keyframe at Frame #2 and insert your graphic symbol into it (created in Step 1).   Double click Frame #2 and apply Motion Tweening to that frame. Now, add a keyframe at Frame #5. Double click your symbol at Frame #5 and under the 'Color Effects' tab tint your symbol to match the color of your movie background.

5. Lastly, on your *main movie stage* insert the movie clip you created in Steps 3 & 4 onto the main stage. Copy your movie clip and paste it. Scale the circle to where it will fit inside each other until you get as many as you want :)

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