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## Efficient Menu System

By: Steve

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This menu system is a 7K ".fla" file.

How did I fit all these graphics into such a small space? By using Duplicate Movie Clip. If you ever use the same artwork over and over, you can save space by doing things this way. There is a lot more programming involved so for those who are programming-shy, stick to putting the separate menus into separate frames and use "Go To" buttons.

This menu system could be evolved in many ways: You could make the menus drag down by pulling on the bottom right corner (like your browser window). You could make the contents much larger than the size of the menu and add scroll bars. (Like a browser window). You could even make it so you could drag off individual menus and have them float separately. You could go all out and make the menus draggable and DOCKABLE to the side of your screen (like the Flash Toolbar, which can be dragged free or docked.)

You could also go insane trying to do this with Flash and all the variables that would require. : ) And at THAT point, you have to consider if the extra file size is worth all that interactivity and time investment.

Don't say I didn't warn you!



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