HOME

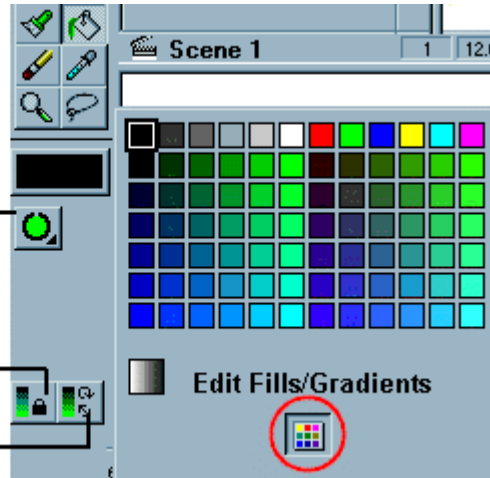**FILLS & GRADIENTS**
Solid Fills | Gradient Fills & 3D Spheres | Rotating Gradients/Fills

Selection under the PAINT BUCKET TOOL

Scene 1   1   12.0

Adjust Gap Size
Don't Close Gaps
(default) Close Small Gaps
Close Medium Gaps
Close Large Gaps

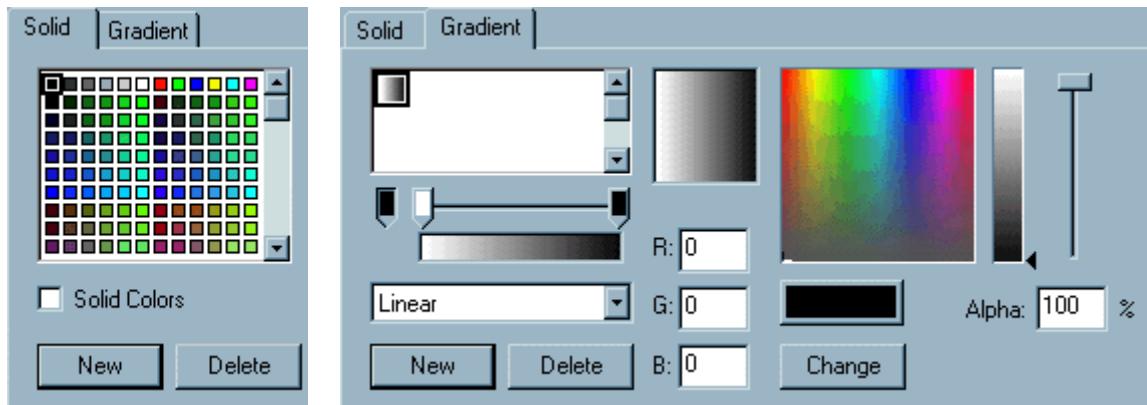Lock Fill Tool
Transform Fill Tool

Edit Fills/Gradients

Allright, whenever you click on a tool that allows you to have colors/fills you'll see the menu pop up below it and it will have a button with color in it. If you click on that button a pallette will show up with different colors in it. The only tools that should allow you color will be: Pencil, Text, Brush, Ink Bottle, & Paint Bucket.

You can either use the predefined colors or make your own. **To make your own fills** you need to click the button at the bottom of the pallette (circled in red in the pic to the left).

Another box will come up with two tabs at the top listing Solid & Gradient. Here is a pic below with the Gradient Tab selected. The solid one pretty much looks the same except it gives you a list of all the colors to the left.

Solid | Gradient

Solid Colors

New   Delete

Solid | Gradient

Linear

New   Delete

R: 0
G: 0
B: 0

Change

Alpha: 100 %

You have the ability to delete fills (just select the color on the pallette to be deleted and press 'Delete'), make new fills (edit your new color and press 'New'), or Change current colors. Solid colors are easy to manipulate. We will talk about gradients for the rest of this page.
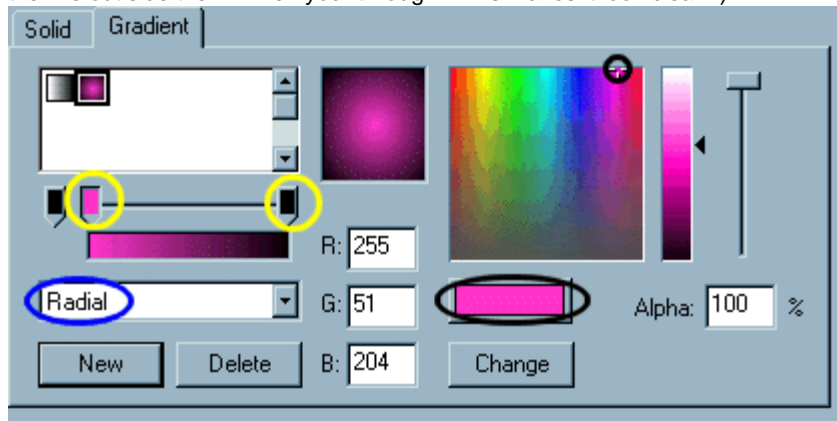
GRADIENT FILLS TUTORIALS
3D Sphere
Assuming that you've read the section above and know how to at least draw a shape :)......

1. Draw a circle, go to the Paint bucket to fill it and select to edit the gradients (red circled button in diagram at the top of this page).
2. Following the diagram below, make sure your drop down box says 'Radial' (for circles) and not 'Linear' (lines) (circled

in blue on the pic below). You can change the color of your sphere by clicking on the first arrow marker (circled in yellow on the pic), and changing the color by clicking the color pallette and editing to the color you would like (circled in black on pic). Now hit the new button to create your new fill, go to your empty circle and fill it. Make sure to delete the line out side the fill when your through. This makes it look clean :)

Gradients might seem hard to understand at first, especially if you've never touched a graphics program before, but I can tell you right now .... PRACTICE...PRACTICE...PRACTICE. Tutorials can only take you so far. Mess with changing the colors of your fills, and see how they work.

By the way, you can ADD MORE COLORS TO YOUR GRADIENTS by dragging the little markers(circled in yellow on above pic) from the edge onto the line and change colors etc. Just expirement. You will see what I'm talking about :)

ROTATING GRADIENTS & FILLS

So, I had been working in Flash for a month before I figured this one out. When you want to create a horizontal or vertical fill, you need to make sure that's it's linear first of all (not radial). Select your colors and make your fill blah....blah...blah. Flash automatically defaults to vertical fills. Well, if you want them to be horizontal simply press the 'Tranform Fill Tool' (check

top of this screen for more info), and it will give you the ability to scale and rotate your fills. Cool, eh?

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