

NEON SIGN TEXT EFFECT



I know it's a bad .gif, but you get the idea :)

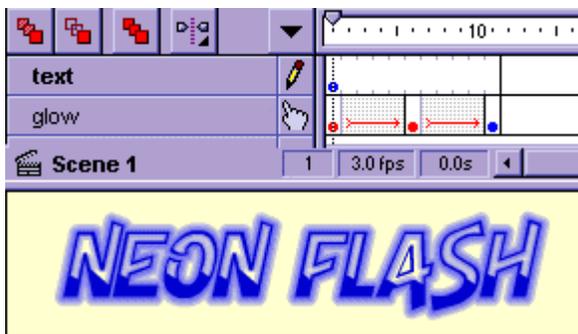
- **SKILL LEVEL: EASY**
- Know how to use tweening
- Know how to use layers
- Know how to use symbols/edit symbols

This effect is extremely similar to the glowing text effect. The only difference is instead of having the glow moving out from the text.... you have a 'set' glow that is there all the time and is just getting darker to lighter.

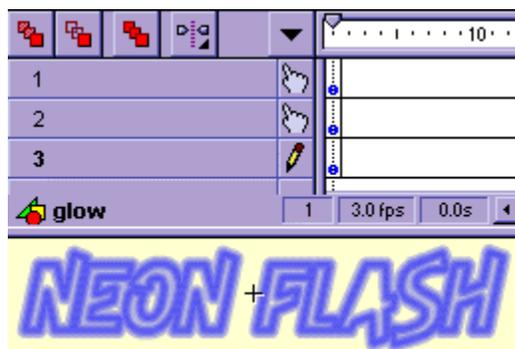
[DOWNLOAD THE .FLA](#)

THE TUTORIAL

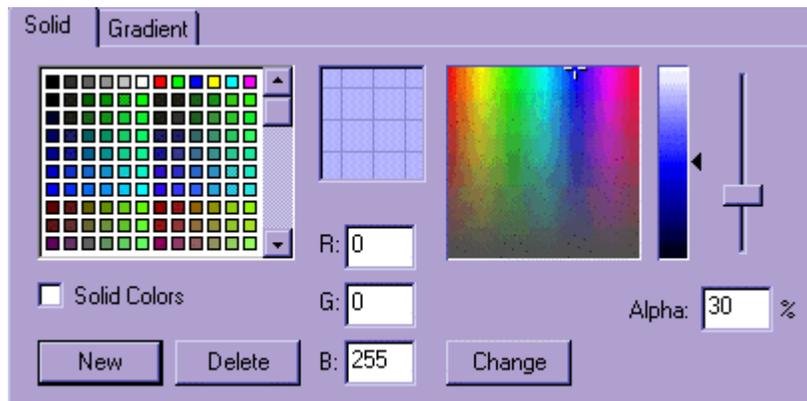
First here is a shot of what my frames look like:



1. The first step is to create a layer that says text and type your text into it. Copy your text.
2. Now, create a graphic symbol and call it "glow". This will be your glowing light up effect around your text. Inside the Edit Symbols area in the "glow" symbol. You need to create 3 layers like the ones below:



Paste your text that you copied in Step#1 into Layer 1. Break the text apart and using your Ink Bottle tool you will select a color similar to your text (maybe darker) and change the line width to 2.0 and set the Alpha settings to 30%.



3. Now delete your broken apart text out so you are ONLY left with your glow. Copy all your glow lines.
4. Paste them into Layer2 using 'Paste In Place' from the Edit menu. Change the Ink Bottle to a width of 4.0 and click all your lines so that they are now thicker.
5. Use 'Paste In Place' again in Layer 3 (these should be the lines you copied from step #3). Change the Ink Bottle to a width of 6.0 and change all the lines again. You are done here. Go back to your main stage.
6. Now we just need to make your glow graphic actually do what's it's supposed to. Create a 2nd layer on the main stage called "glow". Go to your personal library and get your graphic and drop it into Frame#1 of the "glow" layer. Copy that frame and paste it on the same layer at Frame #6 and Frame #11.
7. At Frame #6 double click you glow graphic and under the Color Effects tab select Brightness from the drop down menu and set it to 70% (or just something fairly light).
8. Now go back to Frame#1 and double click the frame and select the Tweening tab and set it to 'Motion'. Do the same thing for Frame #6.

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Last Updated 04/15/1999